

Energy Consumption and Switching Schemes in Optical Networks

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Outline

- 1) Energy consumption (ICT carbon footprint)
- 2) Telecom networks
- 3) IP over WDM
- 4) Optical Circuit Switching (OCS)
- 5) Optical Burst Switching (OBS)
- 6) Optical Packet Switching (OPS)
- 7) Hybrid Optical Switching (HOS)
- 8) All-optical HOS architecture
- 9) Optical/electronic HOS architecture
- 10) Control plane HOS (GMPLS and HOS control)
- 11) Energy consumption (P_{cl} , P_{sf} , P_{oac} , P_{ampli})
- 12) Results (pwc + perf)

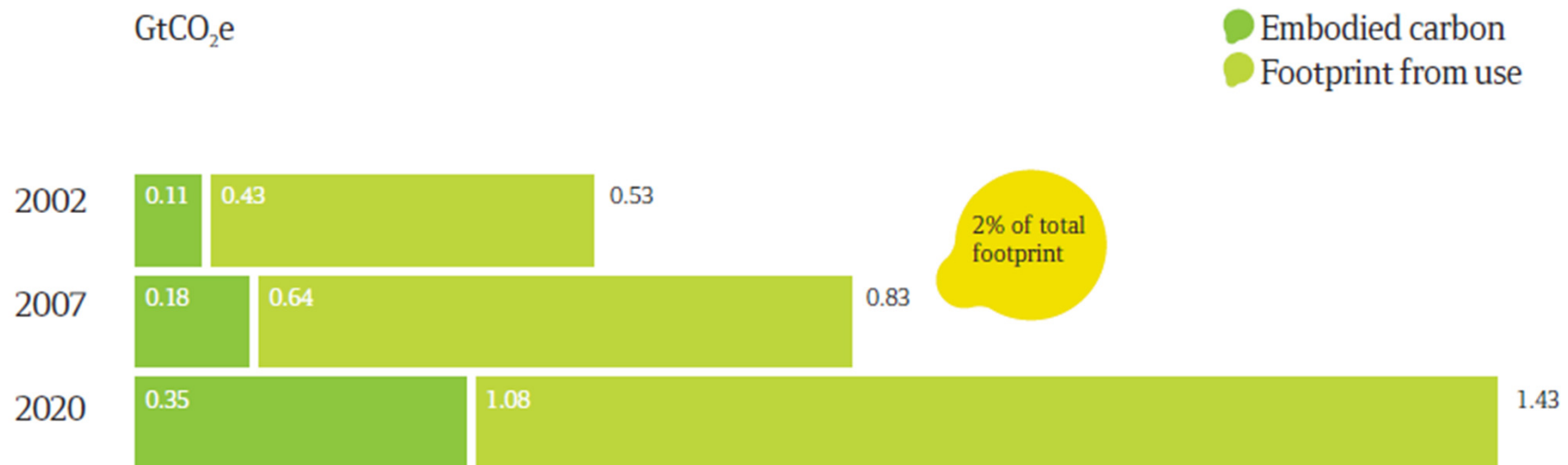
ICT Carbon

- Climate change is gaining increasing interest in our society in recent years.
- Today, nonrenewable energy resources, such as hydrocarbon energy, provide most of the energy demand (about 85% of primary energy electricity).
- The combustion of hydrocarbon materials releases large amounts of **Green House Gases (GHG)**, a major cause of Global Warming.
- GHG emissions include: Carbon Dioxide (CO₂), Methane (CH₄), Nitrous Oxide (N₂O), Fluorinated Gases -> measured in **CO₂e**.
- Global consultant “Gartner” estimated that in 2007 the total footprint of the ICT was *830 MtCO₂e*, **about 2% of the estimated total emissions** from human activity released that year.

ICT Carbon

- The ICT GHG emissions are expected to **grow 6% each year** until 2020.
- By 2020 ICT is predicted to emit 1430 $MtCO_2e$.

Fig. 2.1 The global ICT footprint*

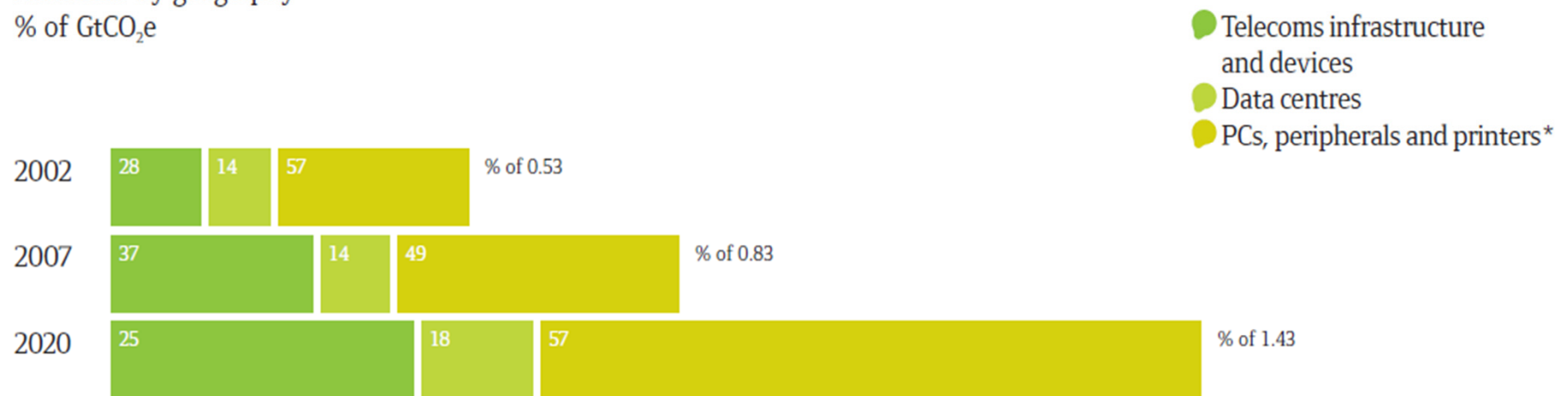


ICT Carbon

- ICT carbon footprint is given by: Telecom network Infrastructure + Data centers + PCs and peripherals.

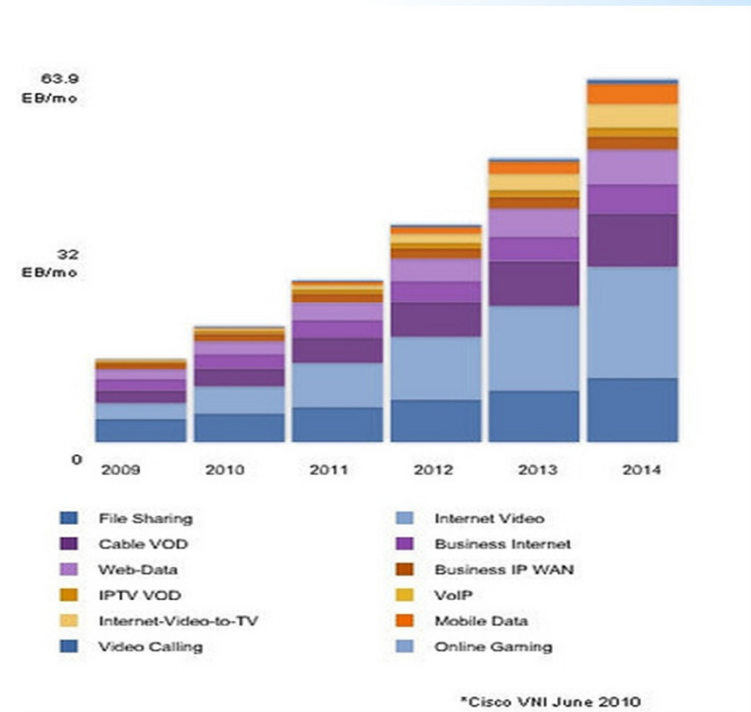
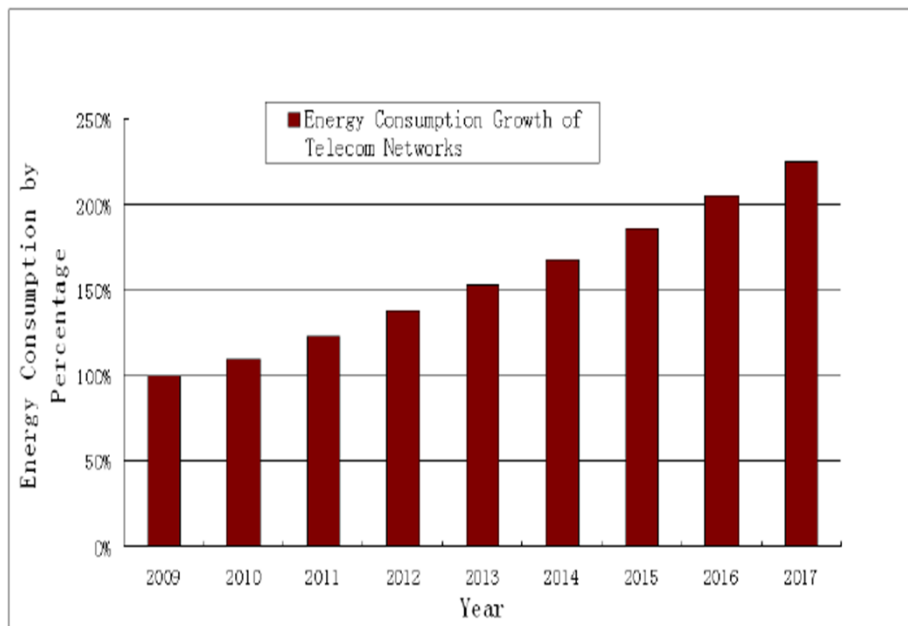
Fig. 2.3 The global footprint by subsector

Emissions by geography
% of GtCO₂e



Telecom Network Footprint

- The traffic volume of broadband telecom networks is expected to grow rapidly in the next years.
- As a consequence, increases the energy consumed by the telecom infrastructure.



- Energy efficiency becomes a main issue when designing new network solutions.

Telecom Networks

- Access networks:

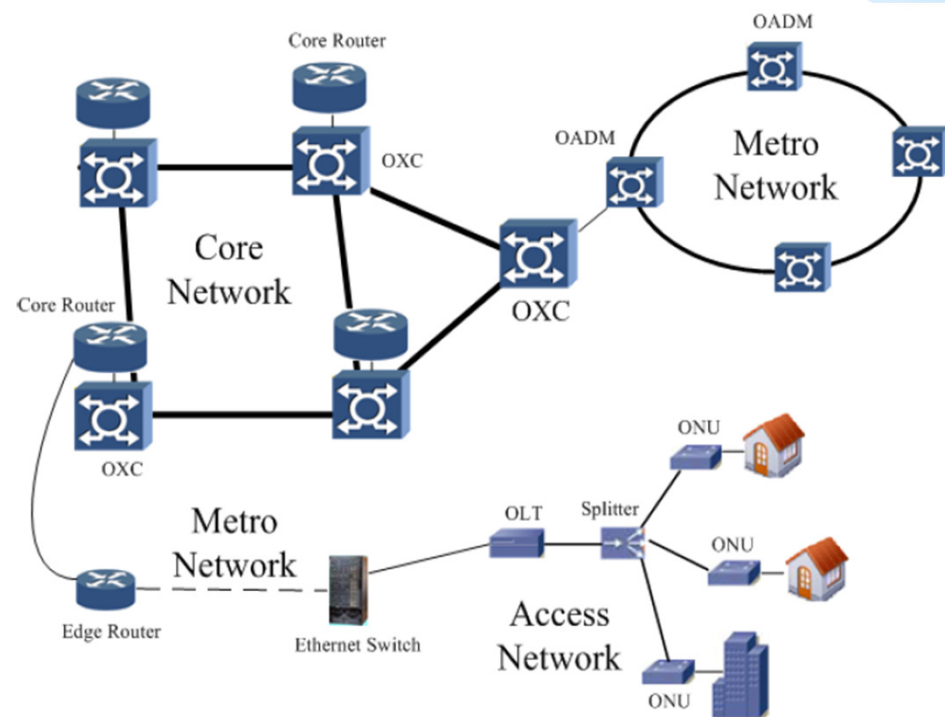
- 1) connect end-users to the Central Office (CO) of service provider (few kilometers)
- 2) Usually tree topology

- Metro networks:

- 1) Metropolitan region (tens or hundreds of kilometers)
- 2) Usually ring topology

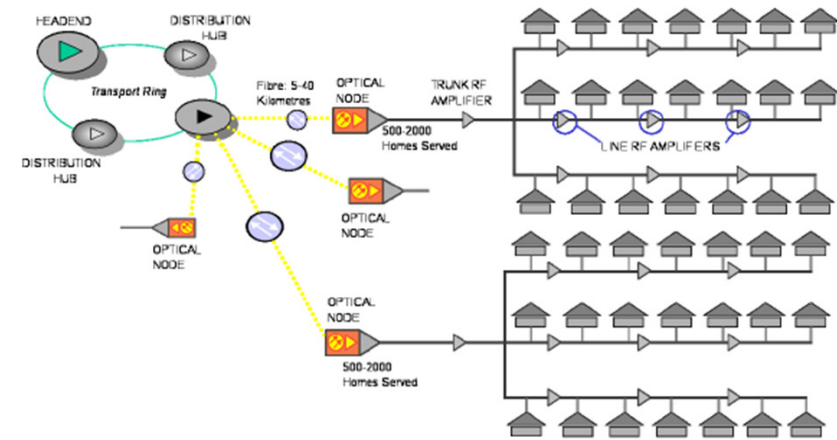
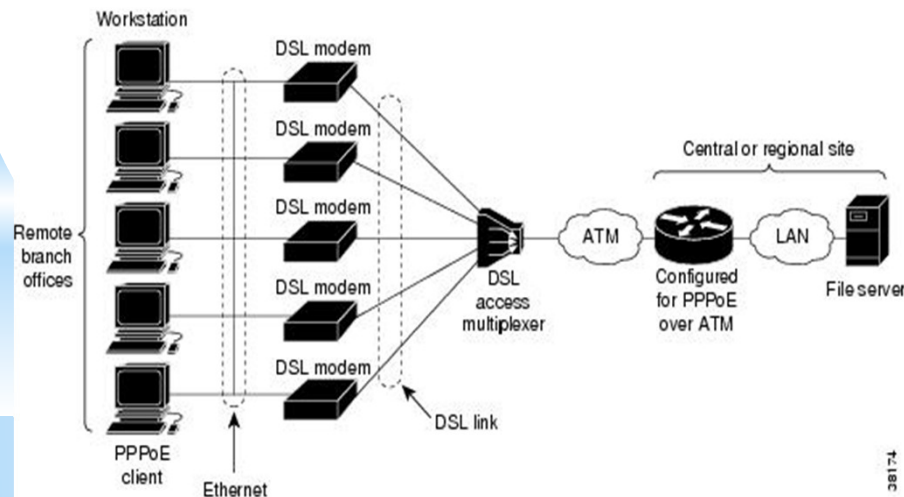
- Core networks:

- 1) Nationwide or global coverage (thousands of kilometers)
- 2) Usually mesh topology



Access Net

- “Last mile” of the telecom network → high impact on power consumption because of its ubiquity.
- 1) Wireless solutions: Wi-Fi, Wi-Max, LTE ...
 - 2) Fiber To The Node (FTTN):
 - **xDSL (Digital Subscriber Line)** use existing copper cable and include ADSL, ADSL2, ADSL2+, VDSL (26 Mbps), VDSL2 (250 Mbps), HDSL.
 - **HFC (Hybrid Fiber Coaxial)** use fiber from CO to a Remote Node (RN) and coaxial fiber from node to end-user.



HFC network diagram

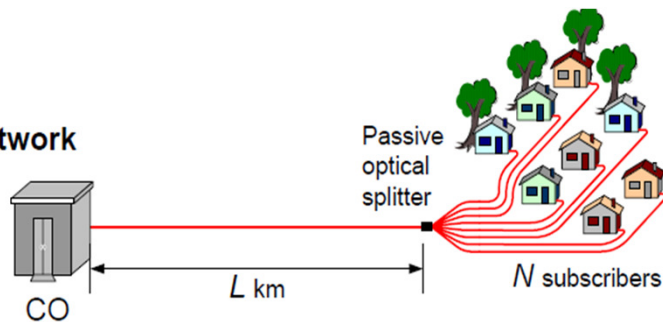
Access Net

3) Fiber To The Home (FTTH):

- **Passive Optical Networks (PON)**
 - EPON (IEEE 802.3ah) and GPON (ITU-T G.984)
 - 10G-EPON (IEEE 802.3av) and XGPON (ITU-T G.987)
 - LR-PON (up to 100km)
- **Point-to-Point** optical connection (1G, 10G).

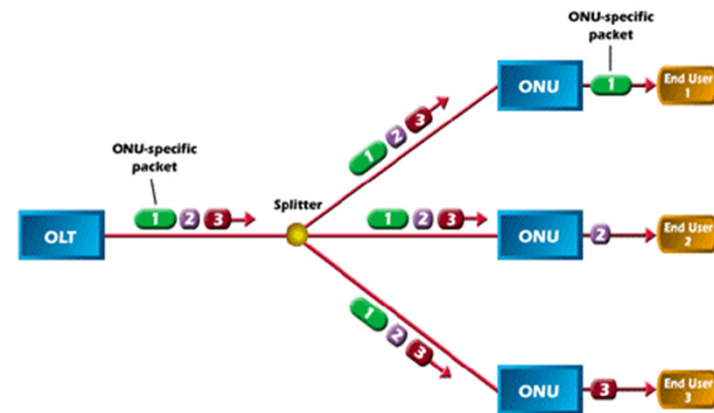
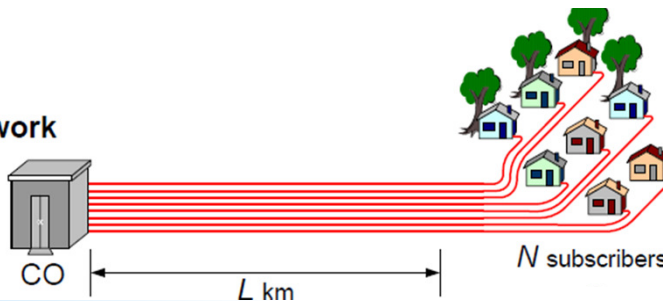
Passive optical network

1 fiber
 N transceivers



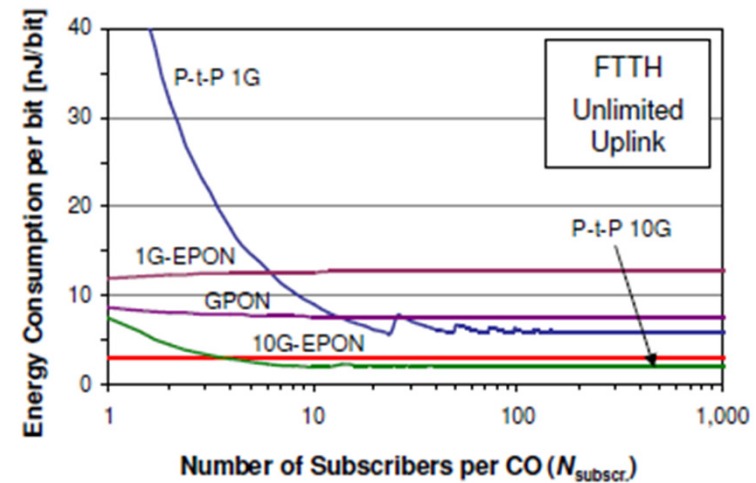
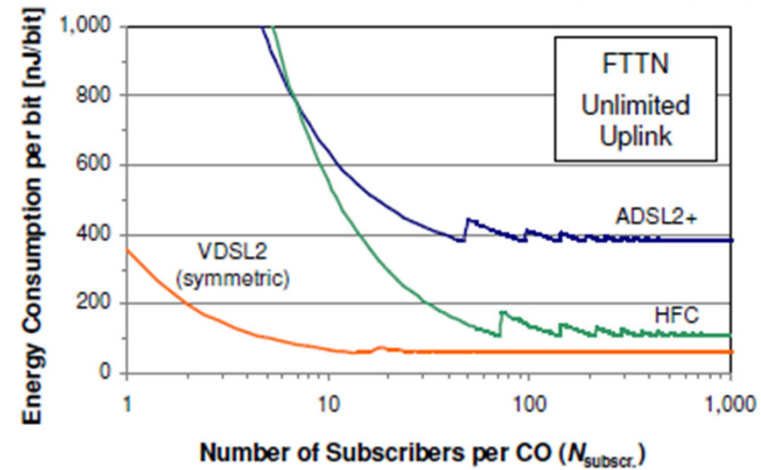
Point-to-point network

N fibers
 $2N$ transceivers



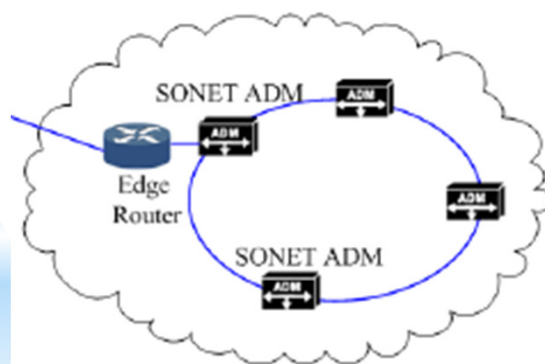
Access Net

- VDSL2 is the most efficient FTTN solution
- FTTH solutions consume much less power than FTTN solutions
- PONs are the most efficient solution when the number of subscribers is low
- When the number of subscribers is high the point-to-point solutions are more efficient than PONs

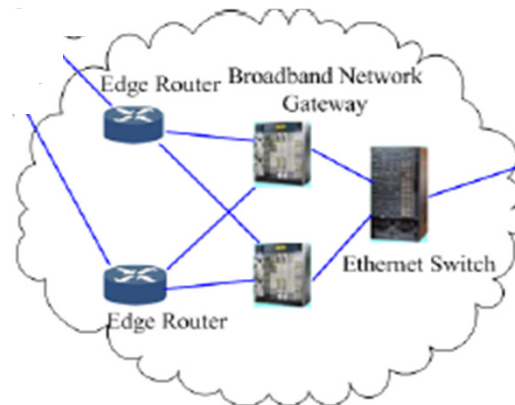


Metro Net

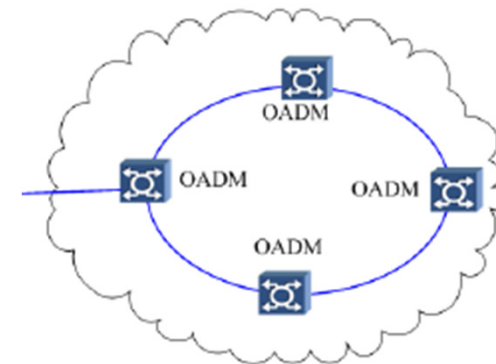
- **SONET/SDH** aggregate low-bit-rate traffic flows into high-bandwidth optical pipes using SONET/SDH ADMs (Add and Drop Mux).
- **Metro Ethernet** Layer 2 or/and Layer 3 Ethernet switches or/and routers connected through optical fiber
- **Optical WDM Ring** employs OADM (Optical Add and Drop Mux) to add and drop optical signals directly in the optical domain.



SONET/SDH



Metro Ethernet



Optical WDM Ring

Metro Net

- Power consumption:
 - SONET ADM (Ciena CN 3600 Intelligent Multiservice switch) 2100 W
 - Ethernet switch (Cisco Catalyst 6513 switch) 3210 W
 - OADM (Ciena Select OADM) 450 W



Ciena CN
3600



Cisco Catalyst
6513

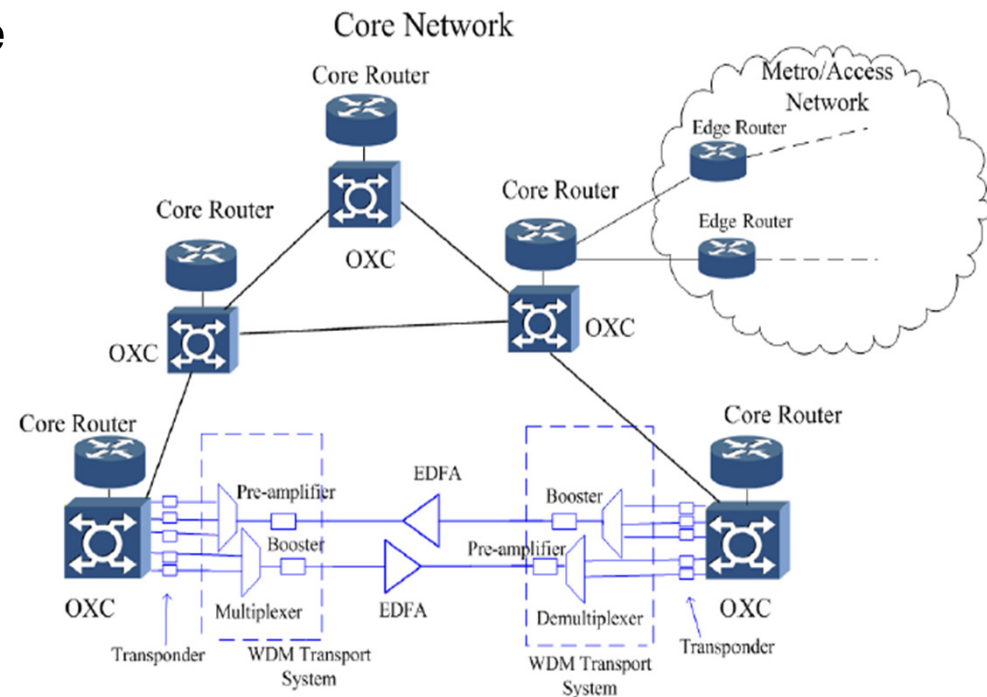


Ciena Select
OADM

Optical WDM Ring: is expected to have the highest power efficiency

Core Netw

- High impact on power consumption because it carries capacity of several tens or hundred of Tbps.
- **IP over DWDM** (Dense Wavelength Division Multiplexing):
 - ➔ DWDM: the optical fiber is divided into multiple independent wavelength channels.
 - ➔ Today up to 96 wavelength channels per fiber. Each channel run at 40 Gbps (soon 100 Gbps).
 - ➔ Overlay model: IP layer and optical layer.
 - ➔ Control plane (e.g. MPLS) to integrate IP and optical layers.

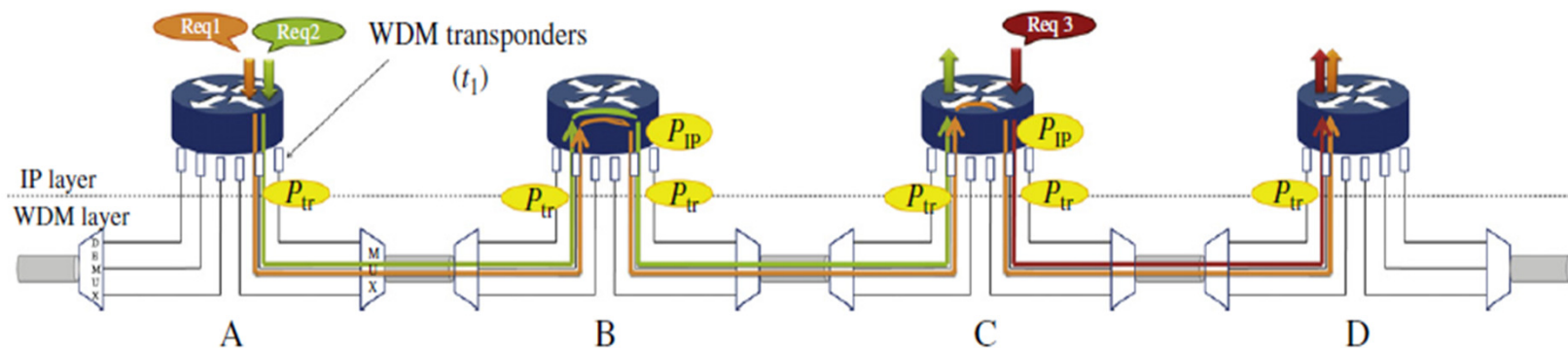


IP over DWDM

Traditional IP over WDM implementations rely on electronic nodes.

- Transmission in the optical domain
- Switching and control information processing in the electronic domain
- Data are **O/E/O** converted at each node along the path

→ The optical layer provides **lightpath** (high capacity optical pipes)
→ The IP layer performs routing and forwarding decisions
→ **Traffic grooming**: many low bit-rate flows are multiplexed on the same lightpath



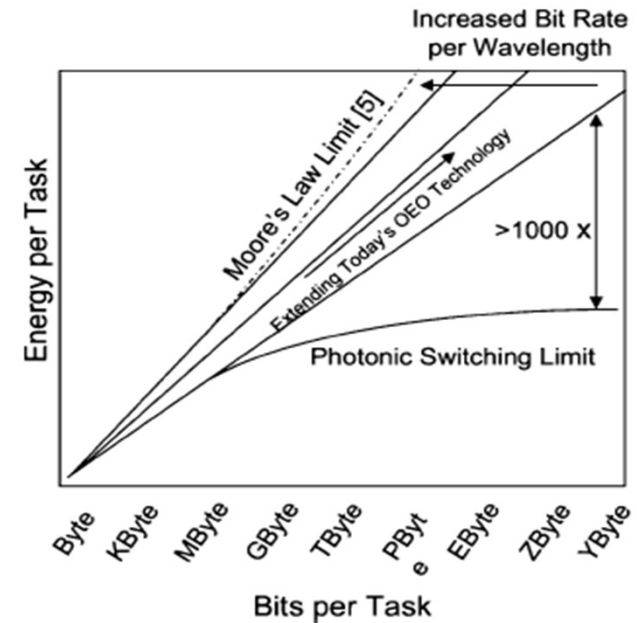
Electronic

Advantages:

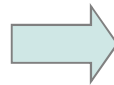
- High performance (negligible data losses using efficient scheduling algorithms)
- High bandwidth utilization (statistical mux)
- QoS and traffic engineering policies

Drawback:

- Power consumption (up to 1 MW per node)
- Low scalability (power consumption increases linearly with the bit-rate)



To decrease power consumption



Optical switching solutions

Optical switching:

- Transmission and switching in the optical domain
- Control information processing in the electronic domain

Optical Systems

Advantages:

- Low power consumption
- High scalability
- No need for O/E/O conversion in the core network

Drawbacks:

- Lack of optical buffering solutions (No optical RAMs)

Fiber Delay Lines (FDLs):

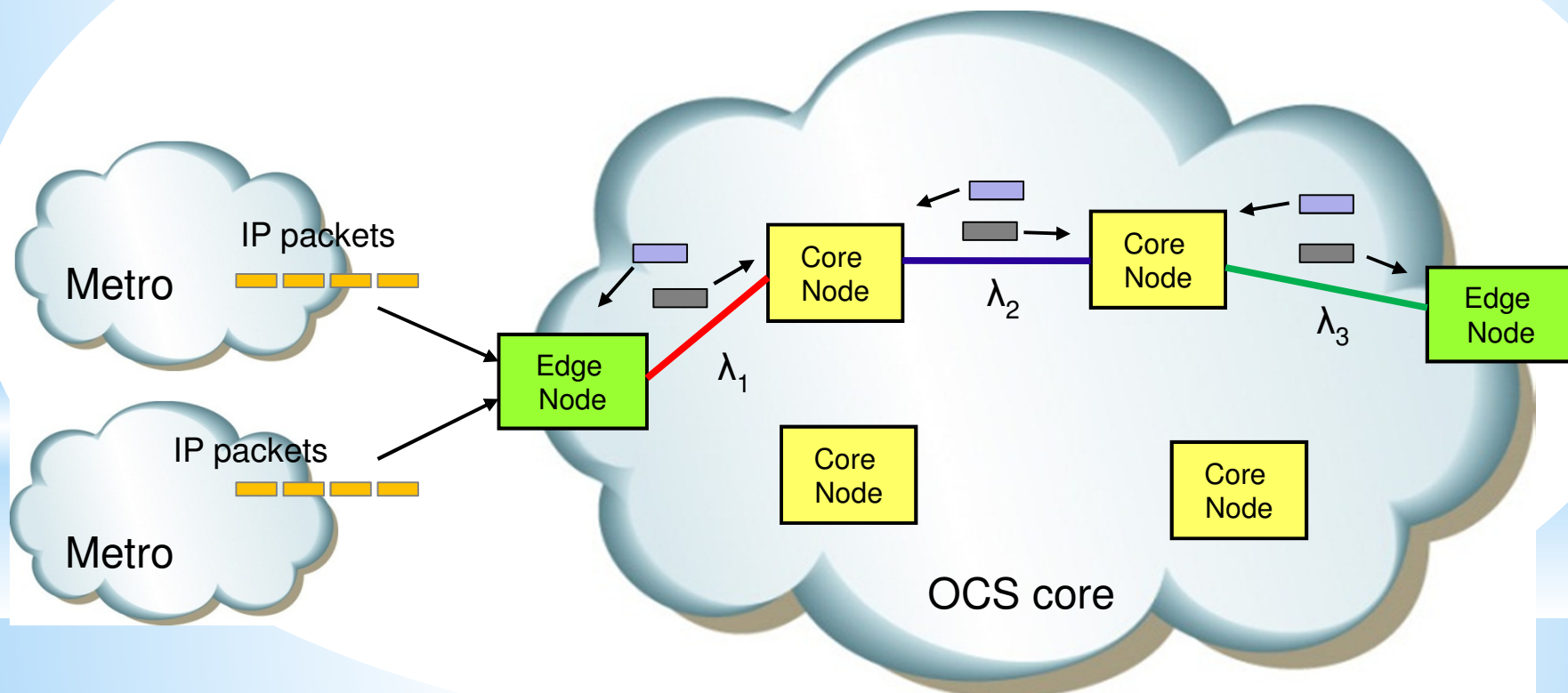
- ➔ Data cannot be accessed at any time but only after fixed intervals
- ➔ Large physical size that limits the storage capacity (for 10 Gb → 50000 km)

- Lower performance (non negligible data losses)
- Difficult to implement QoS and traffic engineering policies



Optical Circuit

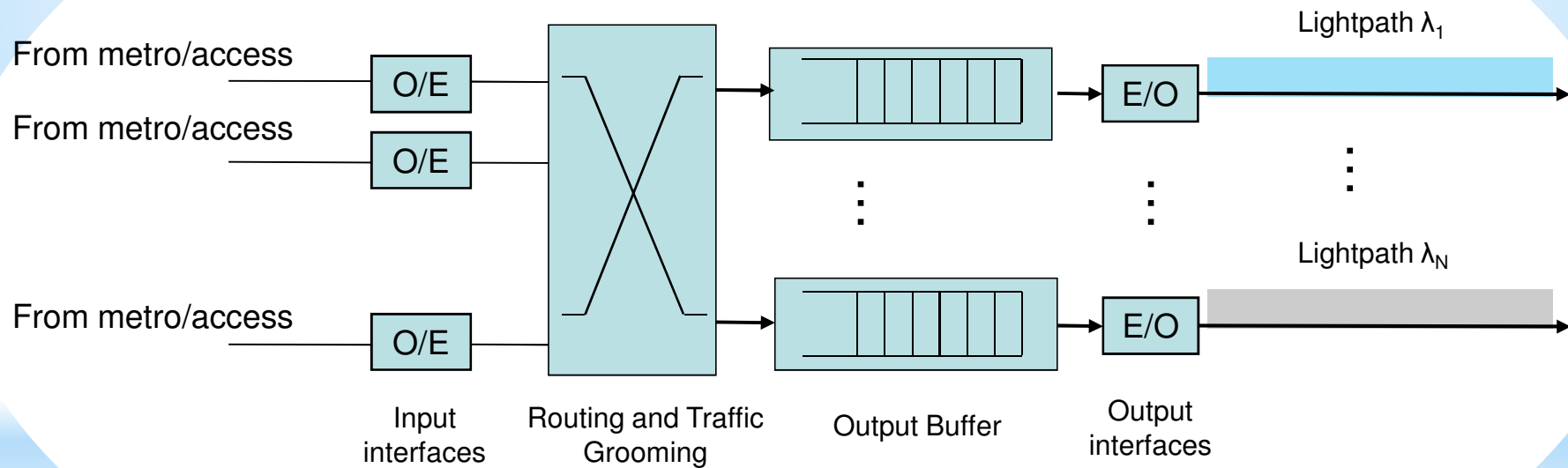
- Edge node: located at the periphery of the network are used to connect to metro/access networks
- Core node: route data from ingress to egress edge nodes
- **Two-way reservation mechanism**: control packet sent on dedicated control channels



Optical Circuits

Edge node architecture:

- Data are buffered until the lightpath has been established
- If the lightpath establishment fails no data is lost



Optical Circuits

Advantages:

- ✓ High reliability: based on mature optical technology
- ✓ Low power consumption: using slow optical switches (MEMS)
- ✓ Fits large and stable traffic flows: suitable for multimedia applications

Drawbacks:

- ✗ Low bandwidth utilization with bursty source: not suitable for short and high variable traffic
- ✗ Low network flexibility: not easily adaptable to new applications services

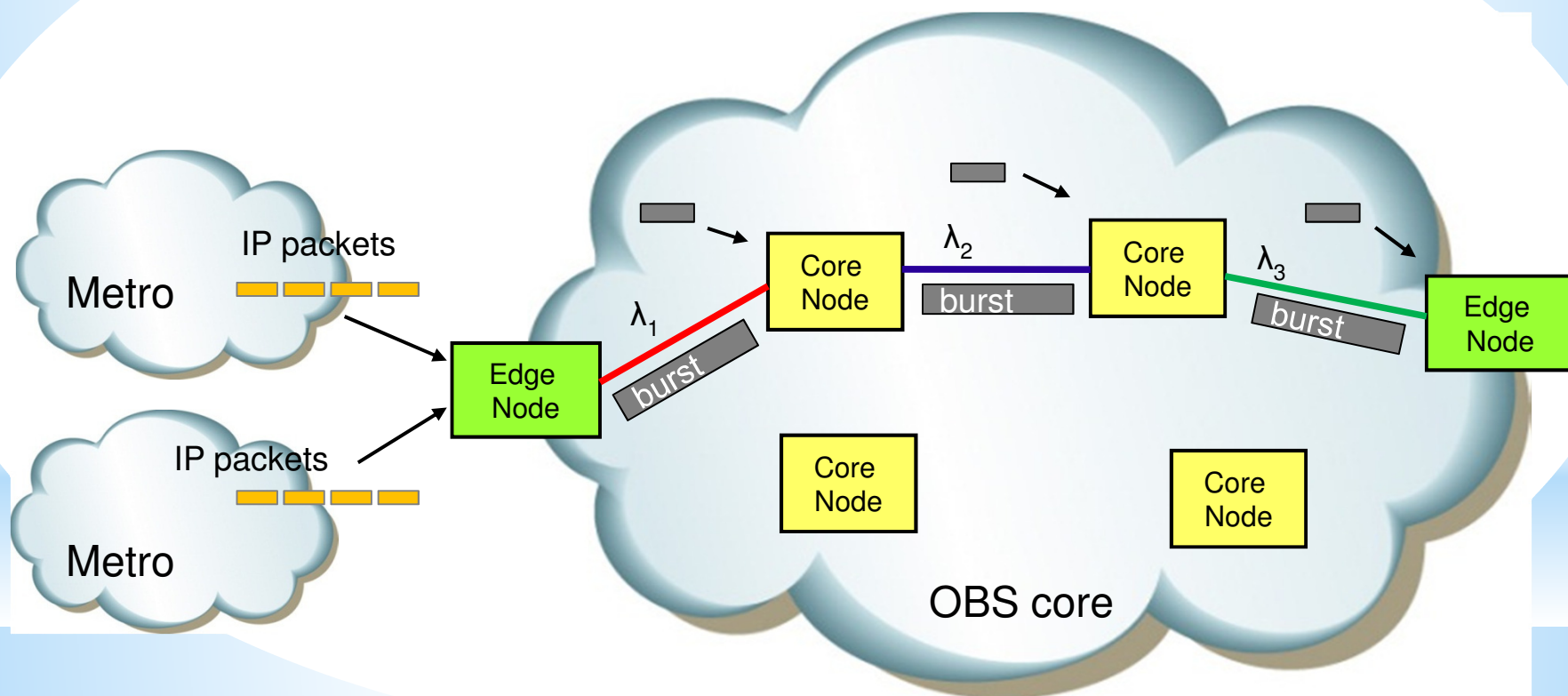
- Today:

Optical Bypass

➡ integrates electronic switching and OCS

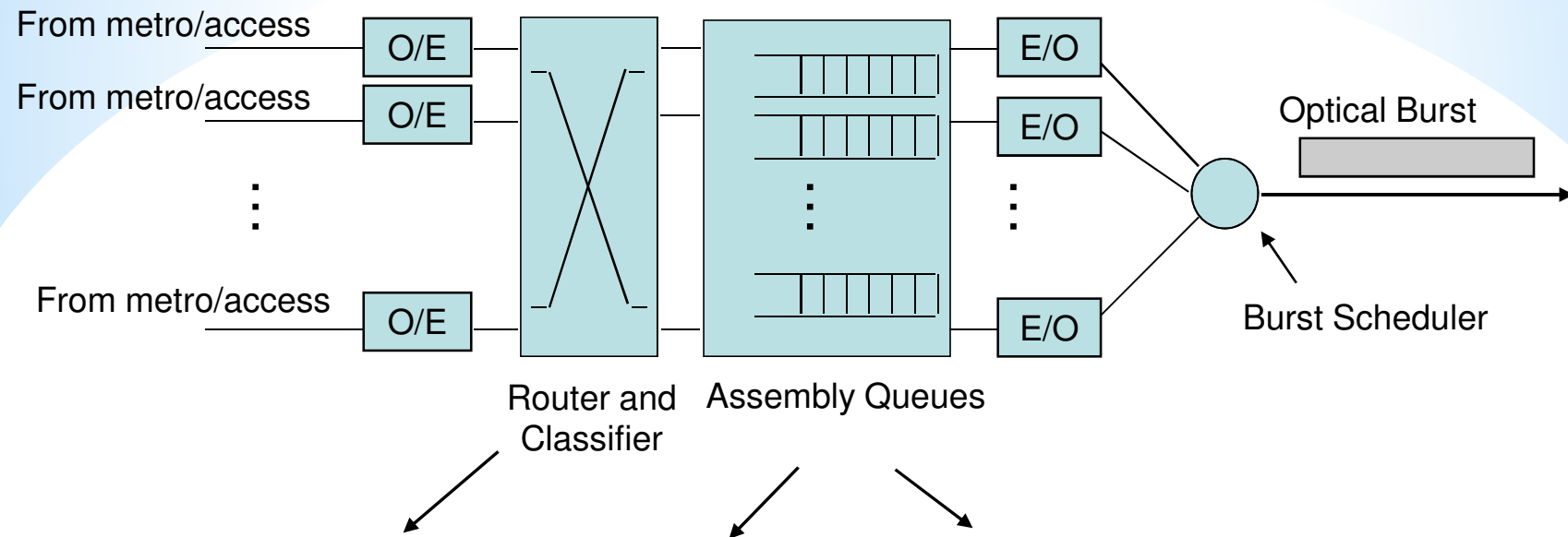
Optical Burst

- Data are gathered at the edge node and **assembled into bursts**
- **One-way reservation mechanism:**
 - control packet sent on dedicated control channels
 - burst sent after a fixed delay (offset-time)



Optical Burst

Edge node architecture:



Select the assembly queue:

- 1) Destination node
- 2) Class of service

Queue discipline:

- 1) Per flow
- 2) Mixed flow

Assembly algorithms:

- 1) Timer based
- 2) Length based
- 3) Mixed timer/length

Optical Burst

- Reservation mechanisms:
 - 1) **Just-In-Time (JIT)** immediate setup and explicit release
 - 2) **Just-Enough-Time (JET)** delayed setup and implicit release
- Contention resolution techniques:
 - 1) Time domain -> use optical buffers (FDLs)
 - 2) Wavelength domain -> use all-optical wavelength converters
 - 3) Space domain -> data is transmitted over an alternative route (deflection routing)
 - 4) Segmentation -> only the conflicting part of the burst is dropped

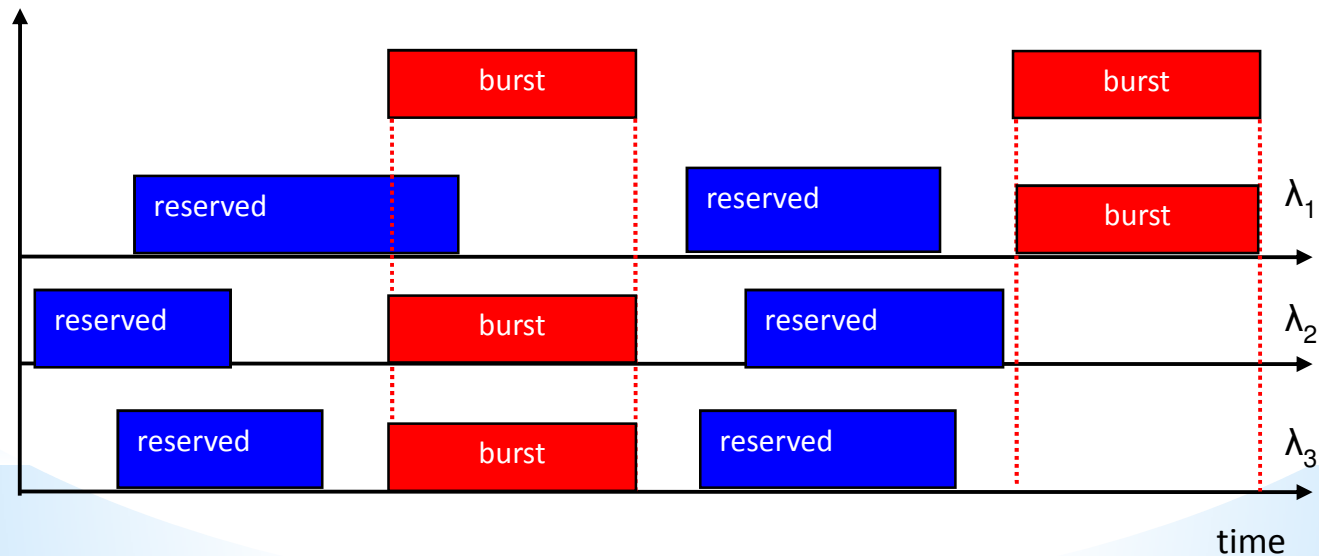
Optical Burst

- Using JET the core nodes must implement **burst scheduling**
- Trade-off: efficiency VS processing time
- Scheduling algorithms:

1) Horizon

2) First-Fit Unscheduled Channel with Void Filling (FFUC-VF)

3) Best-Fit with void filling (BF-VF)



Optical Burst

Advantages:

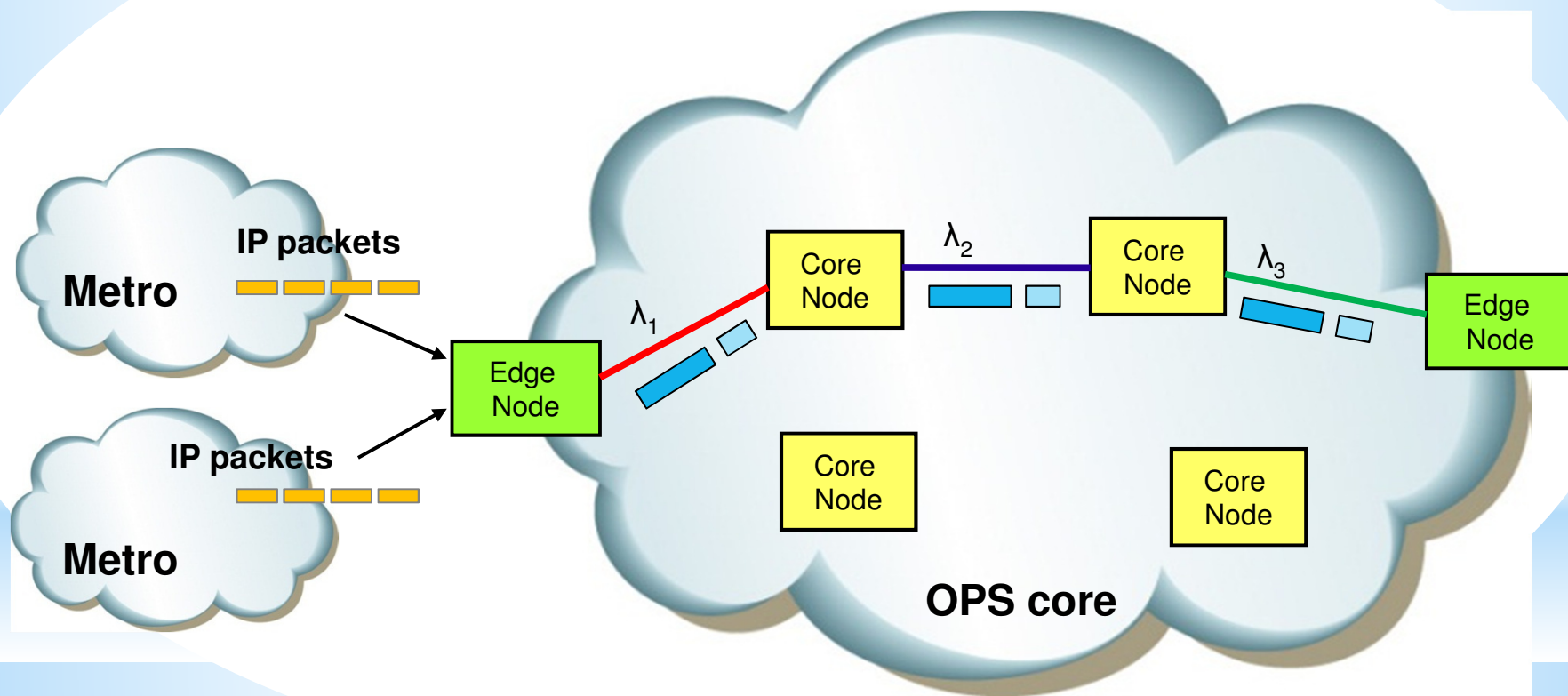
- ✓ High bandwidth utilization (statistical multiplexing)
- ✓ No need for optical buffers (FDLs)
- ✓ Low power consumption

Drawbacks:

- ✗ High burst blocking probability, that can be solved only with expensive and power consuming techniques
- ✗ High complexity of the control logic

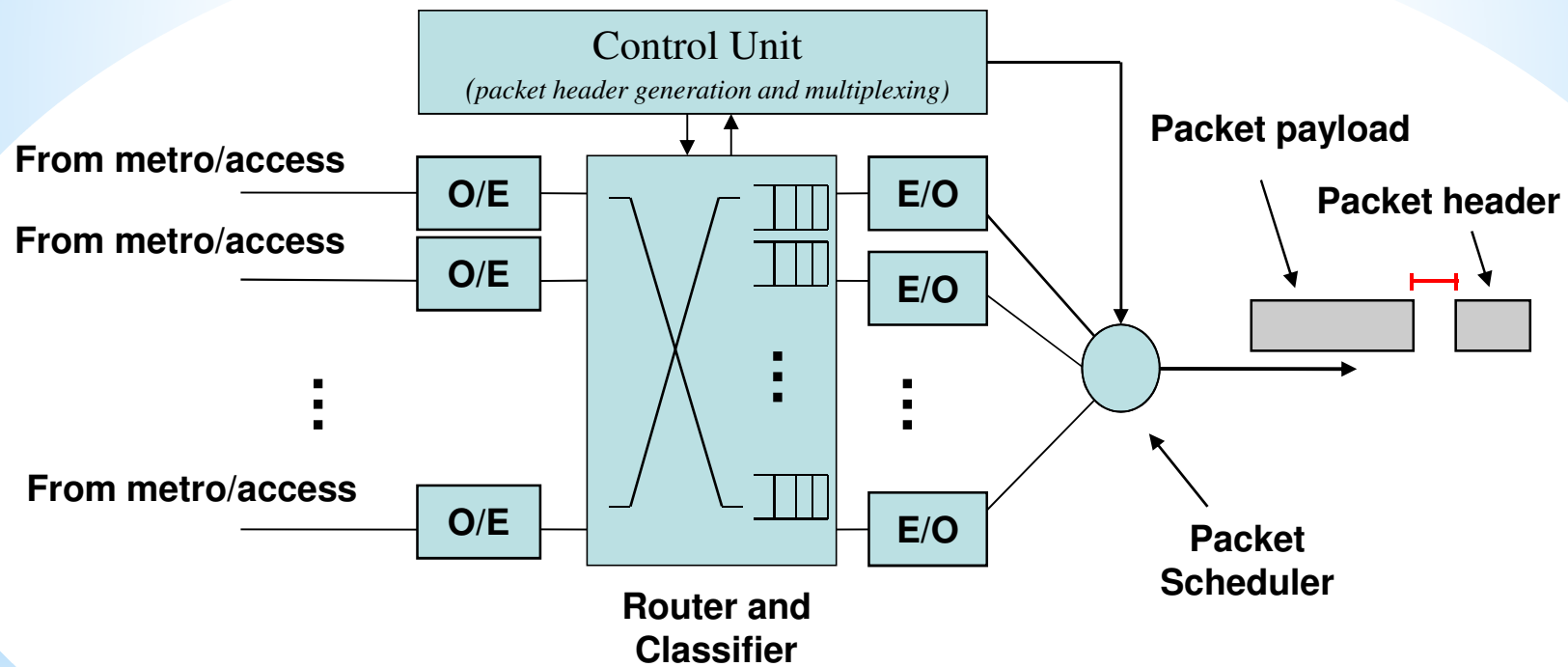
Optical Packet

- The resources are reserved on-the-fly using the optical packet header
- Packet header and payload are separated by a **time guard**



Optical Packet

Edge node architecture:



Optical Packet

Advantages:

- ✓ Very high bandwidth utilization (statistical multiplexing)
- ✓ High network flexibility (suits perfectly IP data traffic)

Drawbacks:

- ✗ Need for optical buffers (FDLs)
- ✗ Based on immature and expensive optical components

Hybrid Ops

- Integrates on the same network: **OCS** + **OBS and/or OPS**
- Large and stable traffic flows (e.g. multimedia traffic) are carried over circuits or long bursts
- Short and dynamic traffic flows (e.g. IP data traffic) are carried over packets or short bursts

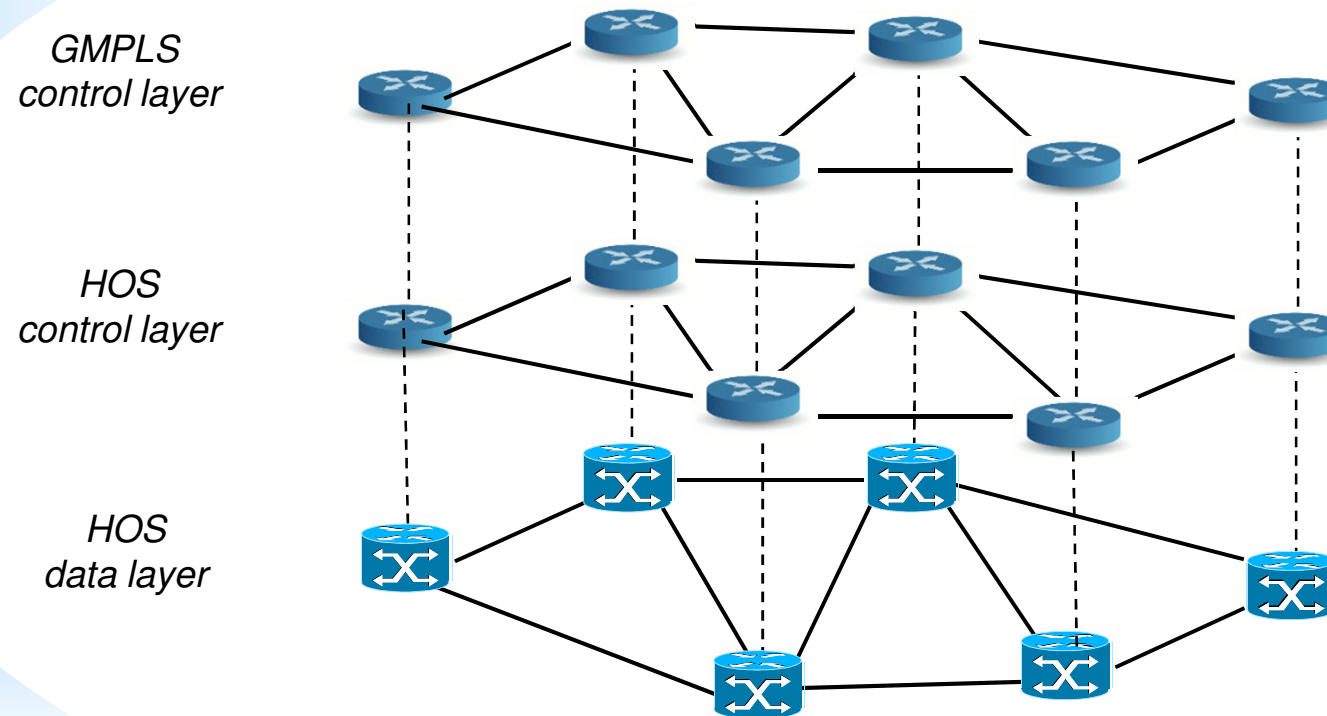
✓ **High bandwidth utilization** -> packets/bursts can fill unused slots of circuits with the same destination

✓ **Low power consumption** -> using hybrid switches that combine slow switching elements for circuits/long bursts and fast switching elements for packets/short bursts

✓ **High network flexibility** -> each new application or service can be served using the more suitable switching scheme for it

Hybrid Opt

- Network overlay model:

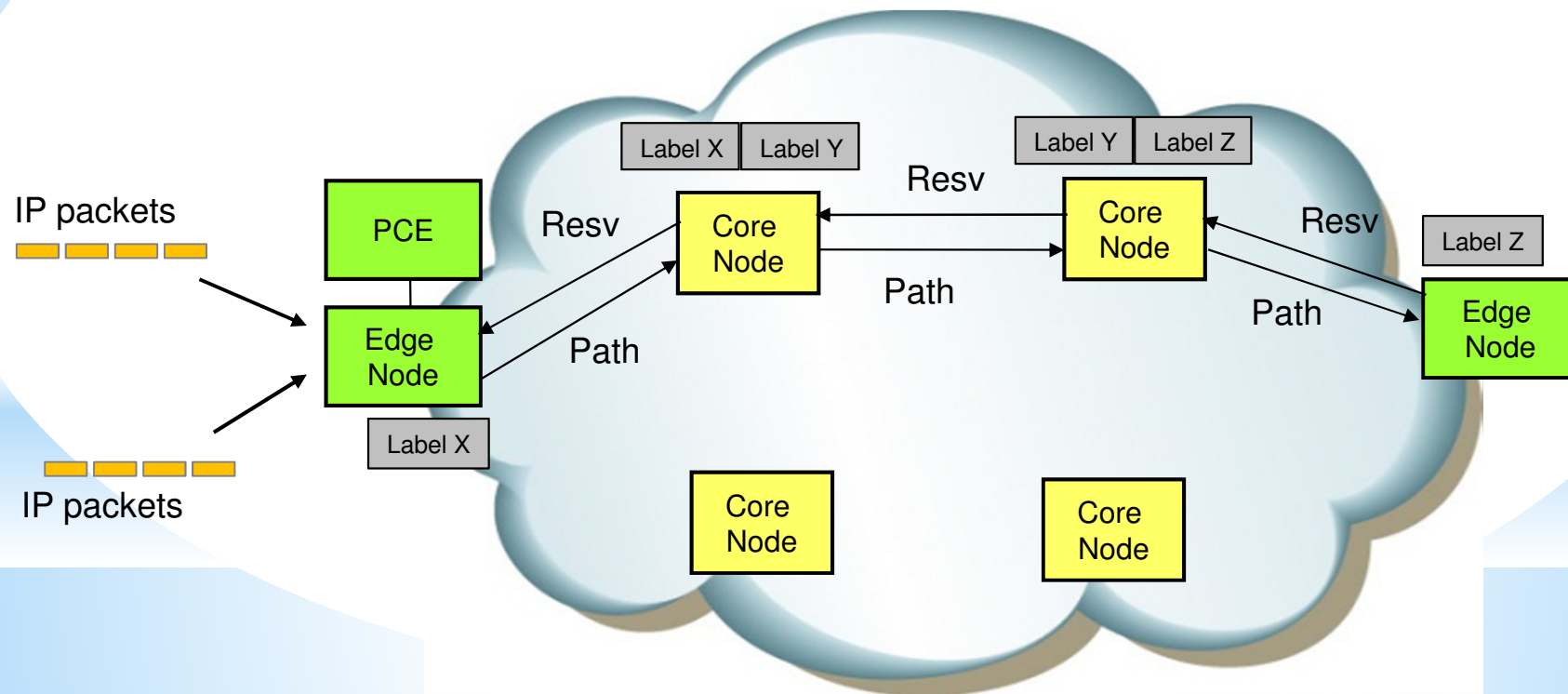


GMPLS

- Generalized Multiprotocol Label Switching (GMPLS): set of protocol for routing, signaling and link management
- **Routing:**
 - Exchange routing informations among the nodes
 - Protocols: OSPF or IS-IS with Traffic Engineering (TE) extension
 - OSPF-TE: collect info about the links state and usage (in terms of bit/s), and flood the info using the Link State Advertisements (LSA)
- **Signaling:**
 - Establishes and maintains the Label Switched Paths (LSP)
 - Protocols: RSVP with TE extension or CR-LDP
- **Link Management:**
 - Link provisioning, fault isolation, maintenance of the associations between link and labels
 - Protocols: LMP

GMPLS

- The edge node performs IP lookup and assigns each packet to a Forwarding Equivalence Class (FEC)
- Path Computation Engine (PCE) determines the path toward the destination basing on the information collected by the routing protocol
- If a LSP toward the destination exists and has enough bandwidth, data is transmitted through this LSP; Otherwise a new LSP is created using the signaling protocol (es. RSVP-TE)



HOS Cont

- The HOS control plane performs resource reservation and data scheduling
 - **Circuits:**
 - Two-way reservation mechanism
 - High priority
 - **Bursts:**
 - One-way reservation mechanism (JIT or JET)
 - Scheduling algorithm (Horizon, FFUC-VF, BF-VF)
 - Different level of priority basing on the offset time
 - **Packets:**
 - Best effort
 - Core nodes can fill unused slots of circuits with optical packets with the same destination
- Coding technique: in-band or out-of-band reservation mechanism

Electronic



Juniper T series
TX Matrix Plus
6.4 Tbps



Alcatel-Lucent
1870 Transport Tera Switch
8 Tbps

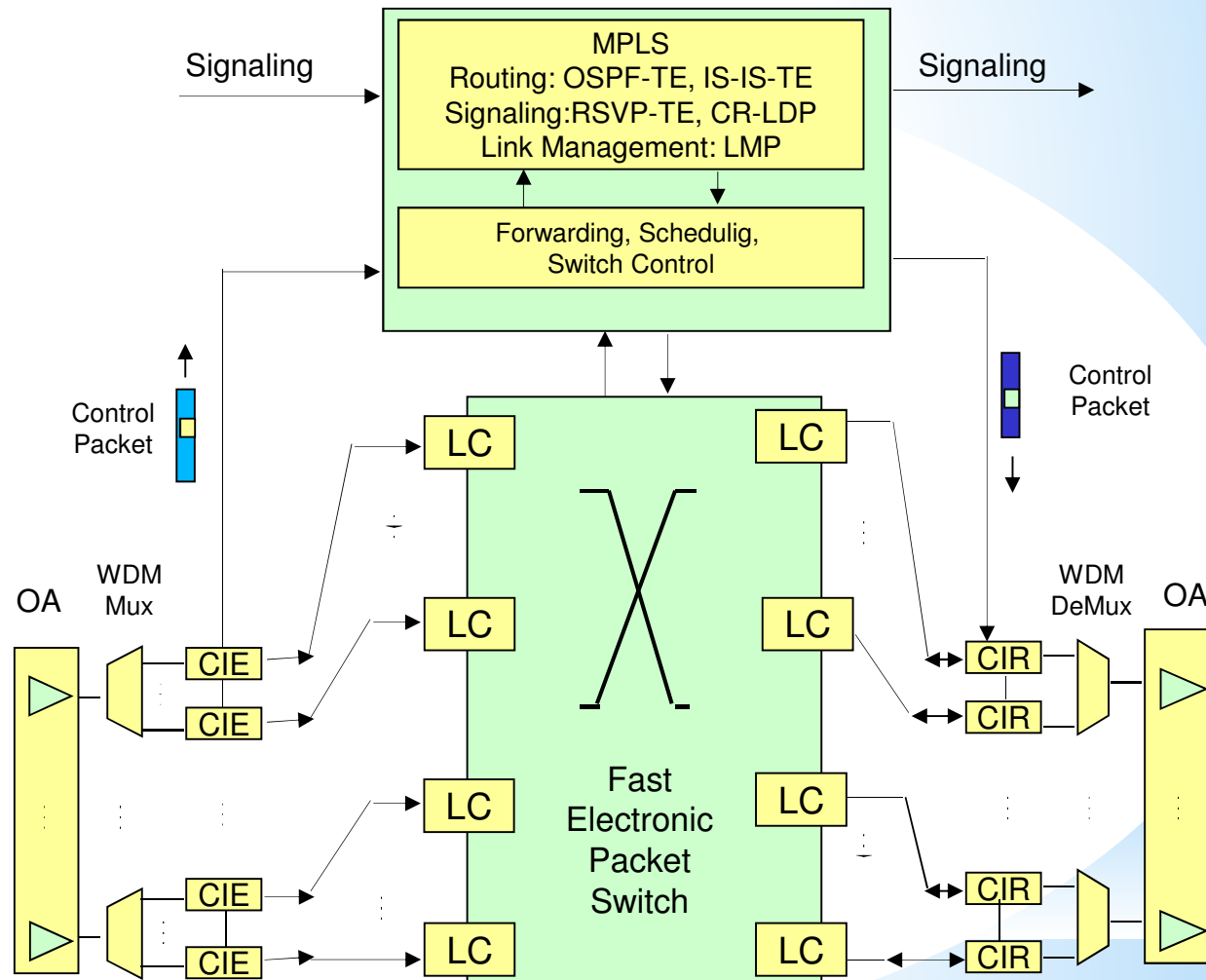


Cisco CRS (Carrier Routing System) - 3
Up to 322 Tbps

"The Cisco CRS-3 triples the capacity of its predecessor, the Cisco CRS-1 Carrier Routing System, with up to 322 Terabits per second, which enables the entire printed collection of the Library of Congress to be downloaded in just over one second; every man, woman and child in China to make a video call, simultaneously; and every motion picture ever created to be streamed in less than four minutes"

Electronic node

- Building blocks:
 - Control logic
 - Switching fabric
 - Optical WDM interface



Electronic plane

- Control logic:

- MPLS control plane functionalities

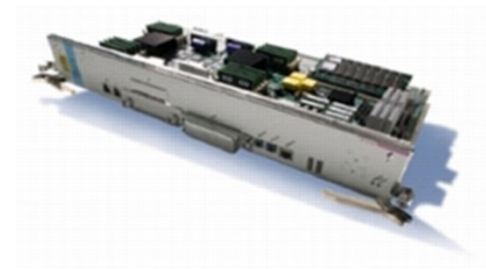
- Off-line operation: Routing (OSPF-TE, IS-IS-TE), Signaling (RSVP-TE, CR-LDP), Link Management (LMP)
 - On-line operation: label processing, table lookup and forwarding

- Switch control

- Setup the path through switch

- Route processor card

- One route processor card every 16 wavelength channels

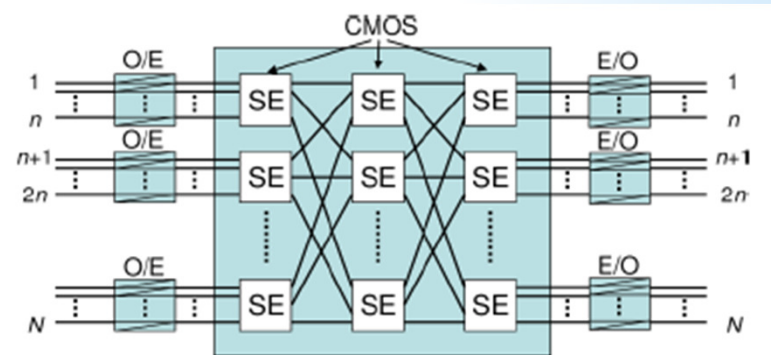


Cisco CRS-1 16-Slot Line Card Chassis
Route Processor

Electronic network

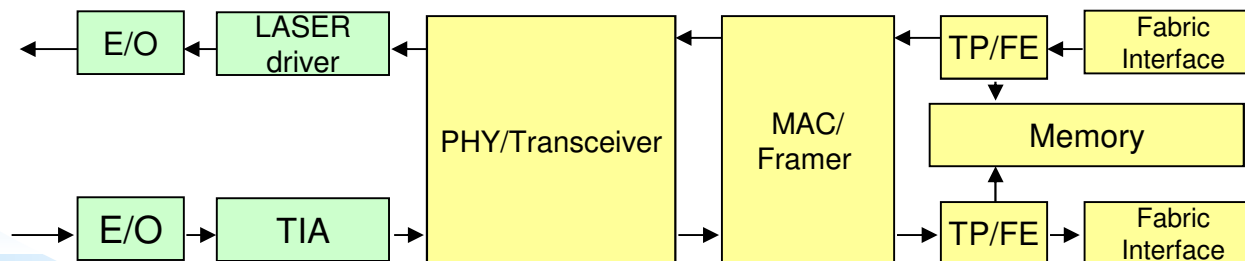
- Switching Fabric:

- Fast CMOS-based electronic switch
 - Switching time in the order of nanoseconds
 - Multi-stage architecture



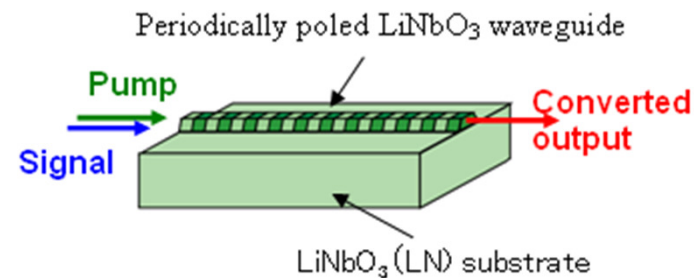
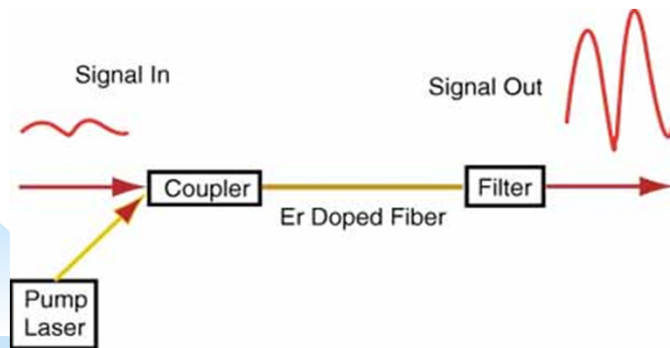
- Electronic line card

WDM transceivers, PHY (physical layer) devices, framers/mappers, MAC chips, a traffic processor/forwarding, engine (TP/FE), memory devices, and fabric interfaces.



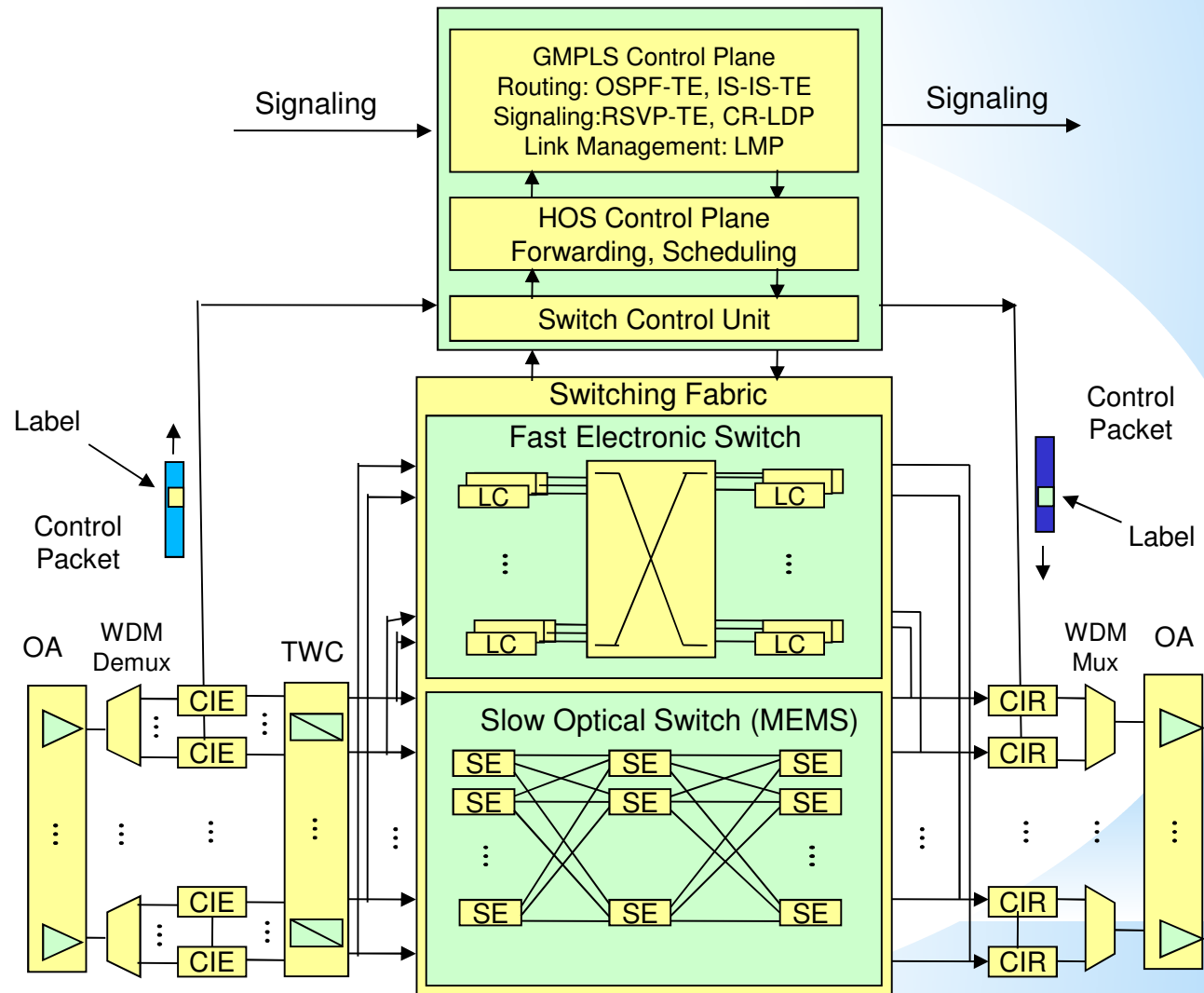
Optical WDM

- **WDM** channel multiplexer and demultiplexer
- **Optical amplifiers (OA)**
 - Two optical amplifiers per fiber channel
 - Compensate the loss introduced by the core node
 - Erbium Doped Fiber Amplifier (EDFA)
- **Control information extraction and re-insertion (CIE/R)**
- **Tunable Wavelength Converter (TWC)**
 - One TWC per wavelength channel



Hybrid node

- Building blocks:
 - Control logic
 - Switching fabric
 - Optical WDM interface
- Switching fabric:
 - Slow optical switch
 - Fast electronic switch
- Tunable Wavelength Converter (TWC)



Hybrid node

→ GMPLS control plane:

- Off-line operation
- On-line operation

→ Scheduler:

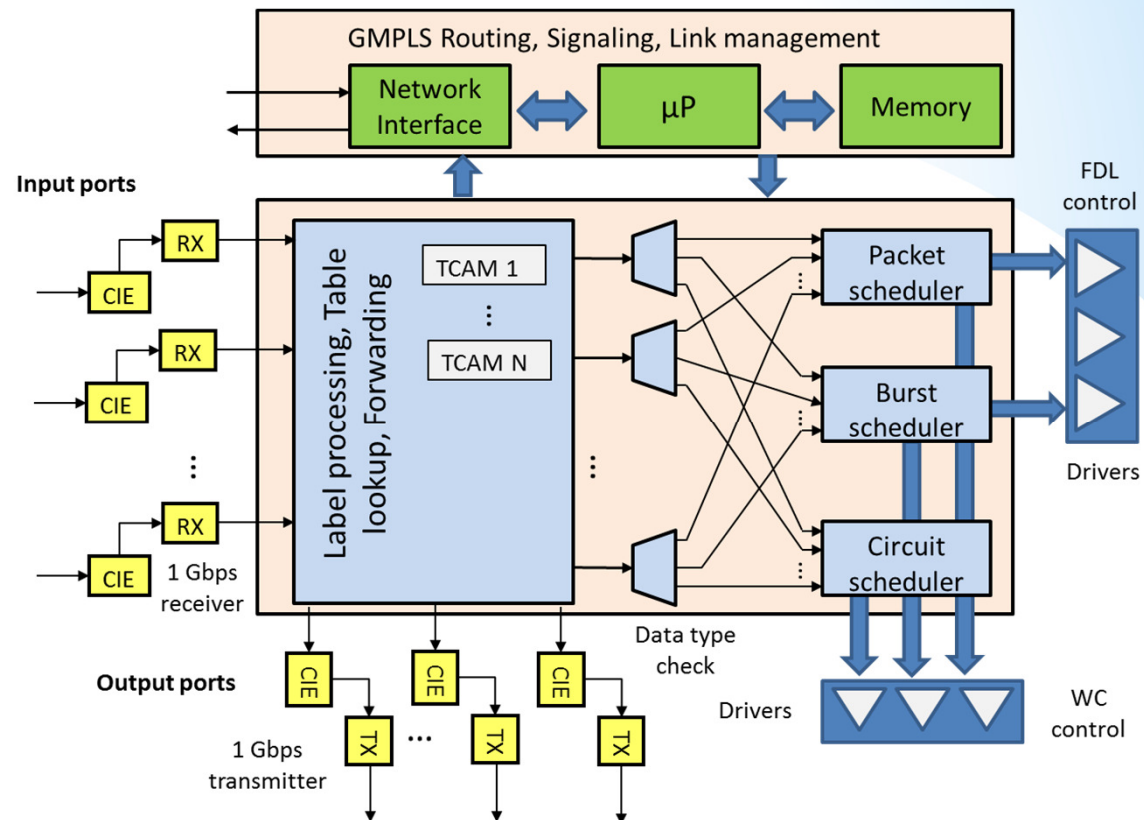
- Large programmable logic device (FPGA)

→ Search engine:

- Ternary content addressable memory (TCAM)

→ Switch control

- Setup the path through either the slow optical switch or the fast electronic switch



Hybrid node

- Switching fabric:

- The fast electronic switch is used to forward packets and short bursts
- The slow optical switch is used to forward circuits and long bursts
- MEMS – Micro electro-mechanical systems

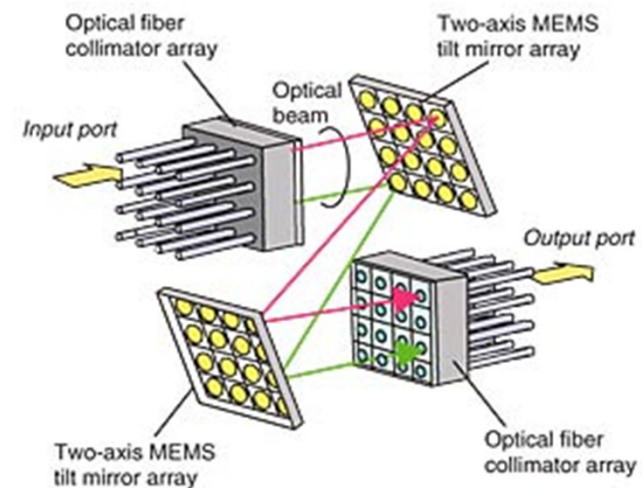
- Miniature movable mirrors made in silicon
- Transmit or deflect optical signal depending on the position

- Why MEMS:

- It is possible to build switching fabrics of large size (up to 1000×1000)
- Low power consumption

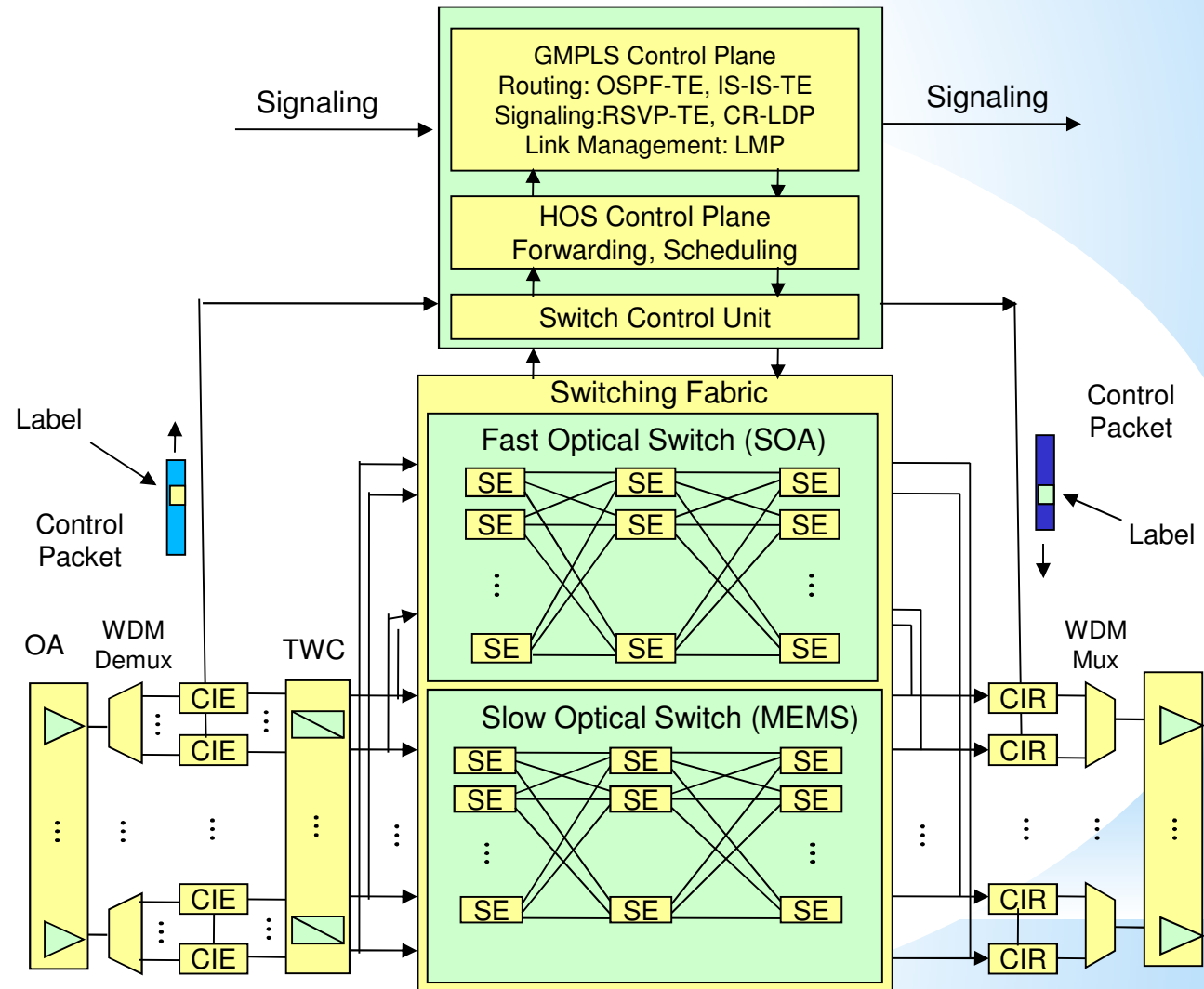
- Drawback of MEMS:

- Switching time is in the order of milliseconds



Optical node

- Building blocks:
 - Control logic
 - Switching fabric
 - Optical WDM interface
- Control logic:
 - The scheduler relies on optical buffers



Optical nodes

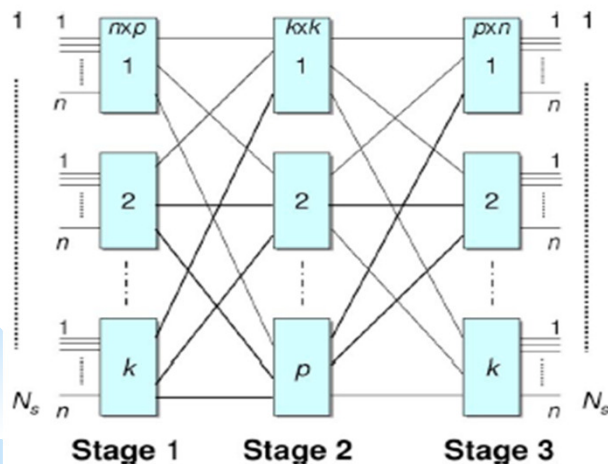
- Switching fabric:

- The slow optical switch is used to forward circuits and long bursts
- The fast optical switch is used to forward packets and short bursts
- SOA – Semiconductor Optical Amplifiers

- Switching capacity in the order of nanoseconds

- Drawback of SOAs → small size

- SOA must be organized in complex multi-stages networks

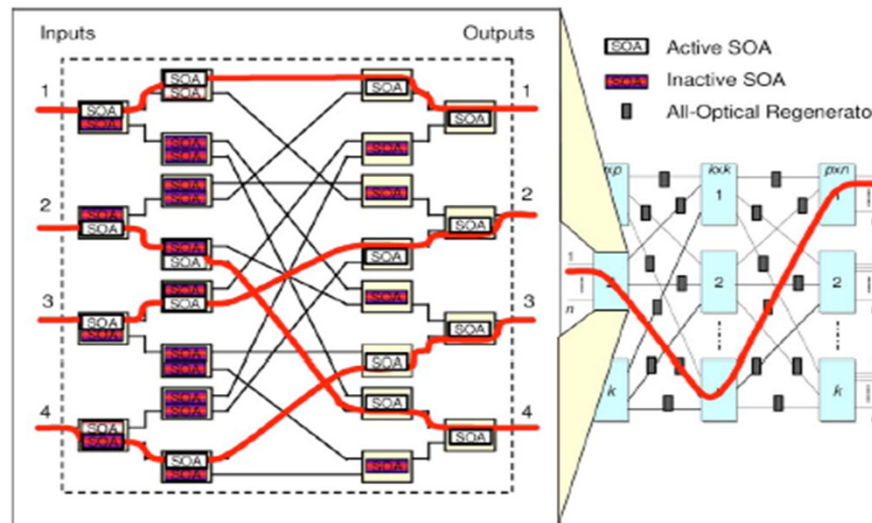


- Three-stages Clos network

- Each element of one stage is connected to each element of the next stage
- Strictly non-blocking if: $p \geq 2n - 1$

Optical node

- Each element of the Clos network is organized in a Spanke architecture
- Each element of the Spanke network is a 1×2 SOA switch



- This architecture require also:
 - 1 Temperature Stabilization Circuit (TEC) every switching elements of the Clos network (Total number of TECs: $2k+p$)
 - 1 3R-Regenerator after 9 SOAs (OSNR > -20 dB)

Power Consumption

- Consider a core node with N input/output fibers and W wavelengths per fiber
- Power consumption of the core node P_{Node} :

$$P_{Node} = P_{CL} + P_{SF} + P_{OI}$$

P_{CL} = Power consumption of the control logic

P_{SF} = Power consumption of switching fabric

P_{OI} = Power consumption of the optical WDM interface

Control logic

→ **Electronic**

$$P_{CL} = \frac{N \cdot W}{16} \cdot P_{RP}$$

P_{RP} = Power consumption a route processor card = 200 W

→ **Hybrid and Optical:**

$$P_{CL} = P_{GMPLS} + P_{Scheduler} + N \cdot W \cdot P_{Transceiver}$$

$P_{Scheduler}$ = One large programmable logic device (FPGA) per data type = 40 W

$P_{Transceiver}$ = Long reach WDM transceiver = 1.25 W

$$P_{CL} = P_{Offline} + N \cdot P_{online} + N \cdot W \cdot P_{SearchEngine}$$

$P_{Offline}$ = Microprocessor, network interface, DRMA = 150 W

P_{Online} = Large programmable logic device (FPGA) = 40 W

$P_{SearchEngine}$ = Ternary Content Addressable Memory (TCAM) = 4.5 W

Switching Energy

→ Electronic SF

$$P_{SFperPort} = P_{LC} + P_{Switch}$$

P_{LC} = Power consumption of a line card = 298.3 W

P_{Switch} = Power consumption of the CMOS switch per port = 8 W

→ MEMS:

$$P_{SFperPort} = P_{MEMS}$$

P_{MEMS} = Power consumption of a 3D MEMS = 0.1 W

→ SOA:

$$P_{SFperPort} = N_{SOA} \cdot P_{SOA} + N_{TEC} \cdot P_{TEC} + N_{3Rreg} \cdot P_{3Rreg}$$

$P_{SFperPort}$ = Power consumption of the SOA-based switch = 19.9 W

Optical Inter

$$P_{OI} = 2 \cdot N \cdot P_{OA} + N_{TWC} \cdot P_{TWC} + N \cdot W \cdot P_{CIE/R}$$

P_{OA} = Power consumption of an EDF optical amplifier = 14 W

P_{TWC} = Power consumption of an all-optical tunable wavelength converter = 1.69 W

$P_{CIE/R}$ = Power consumption of the control information extraction and re-insertion block = 17 W

→ WDM Mux and WDM Demux do not consume power