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# Resource Management in Optical Burst Switched Networks: Performance Evaluation of a European Network

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# OUTLINE

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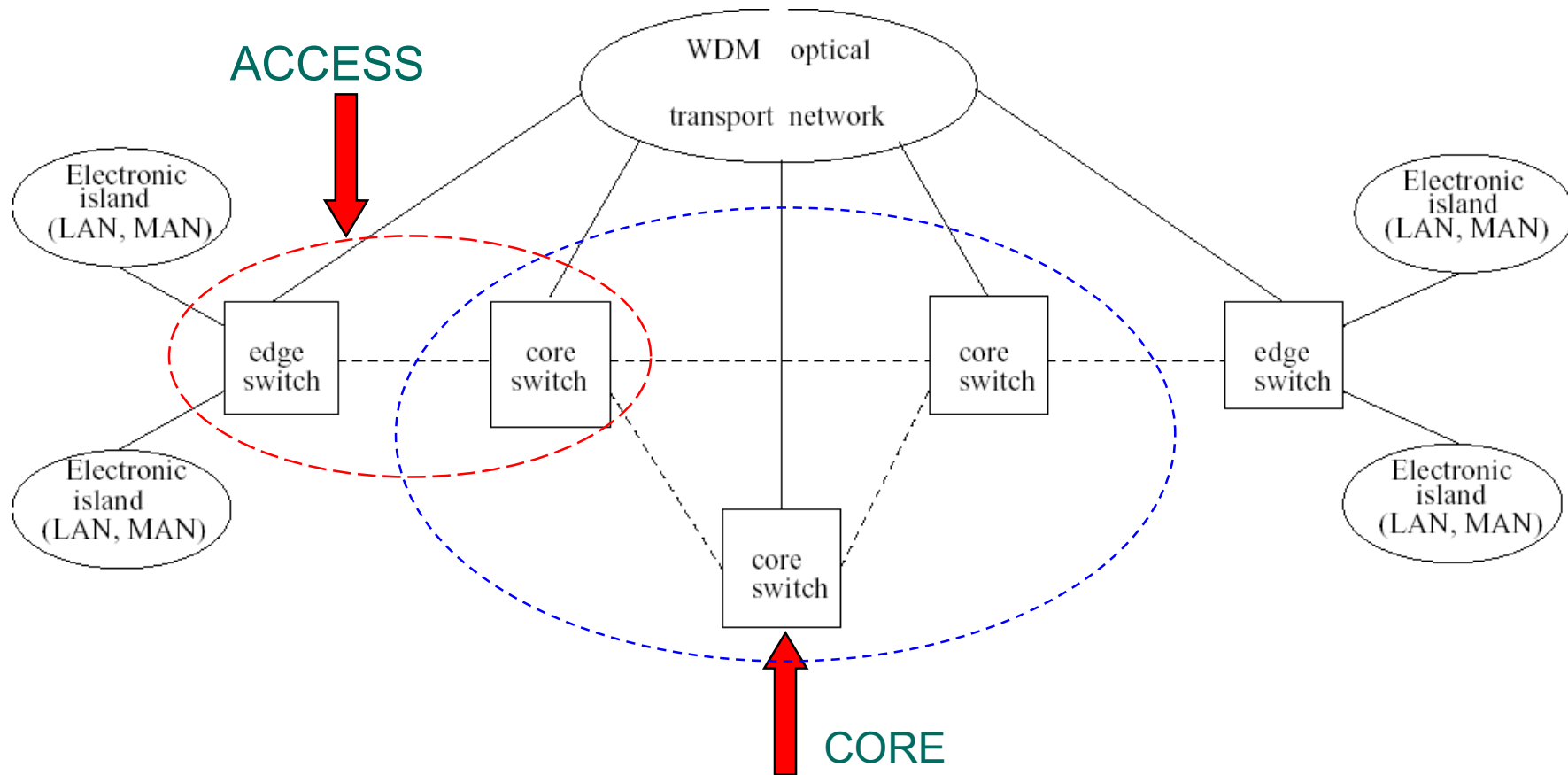
- **Introduction: Target and Scenario**
- **Focus: the OBS-JET Solution**
- **QoS Management**
  - ✓ **Burst Assembly Algorithm**
  - ✓ **Wavelength converters**
  - ✓ **Deflection Routing**
- **Case Study: a Pan-European Network**
- **Conclusions**

# TARGET

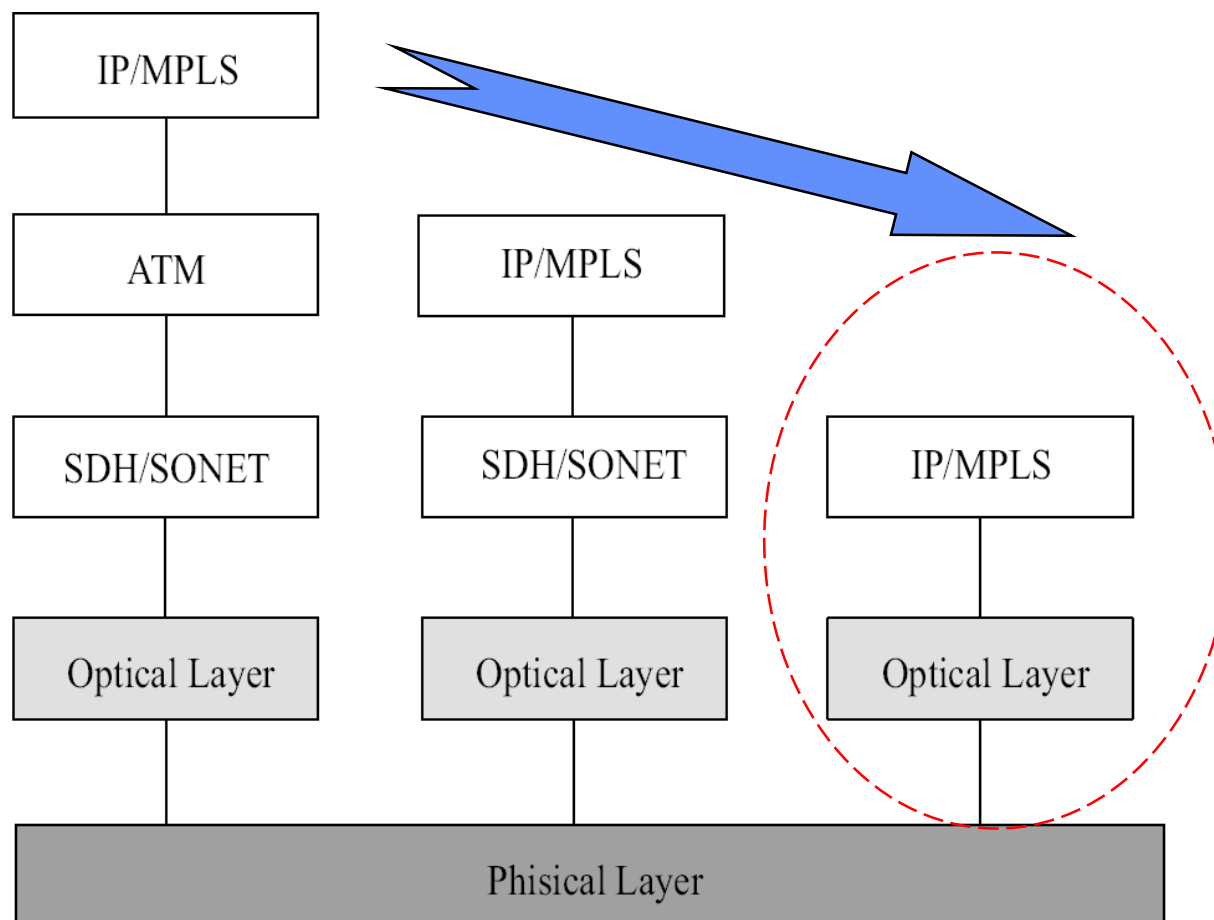
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- Investigate a feasible short/mid term solution for Optical Transparent Network
- Exploit efficiently DWDM transmission systems
- Suitable for IP-based internetworking
- Support for QoS differentiation (delay vs. loss)
- Investigate suitable signaling and routing protocols (i.e. GMPLS, Constraint Based Routing)
- Develop analysis and simulation tools

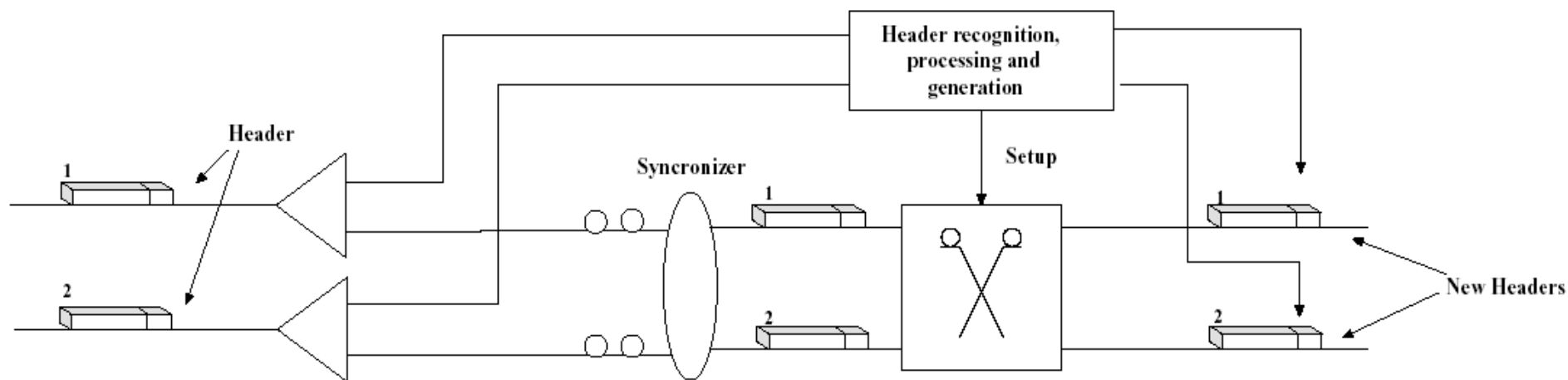
# INVESTIGATED SCENARIO



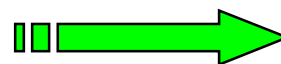
# PROTOCOL STACK: EVOLUTION



# OPTICAL PACKET SWITCHING

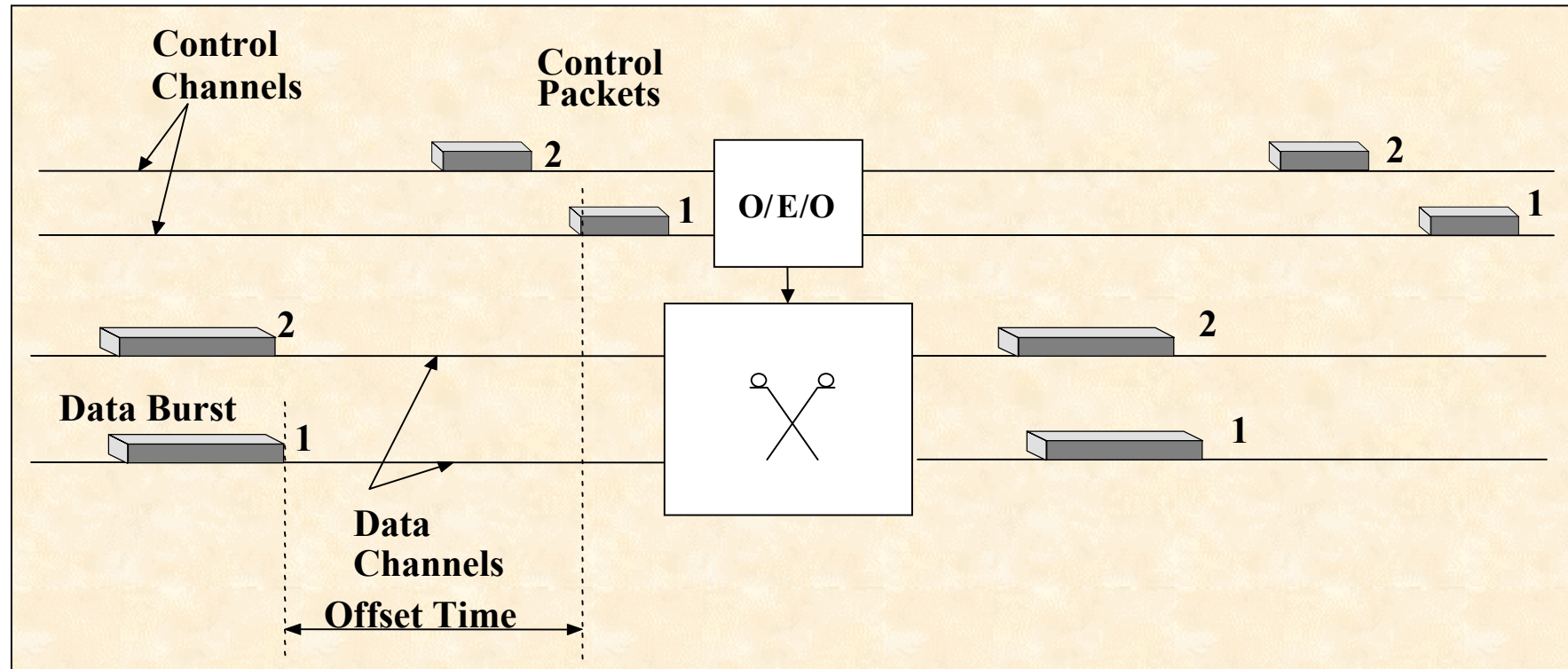


- flexible
- efficient
- dynamic resource allocation
- still many technological challenges



Long term solution

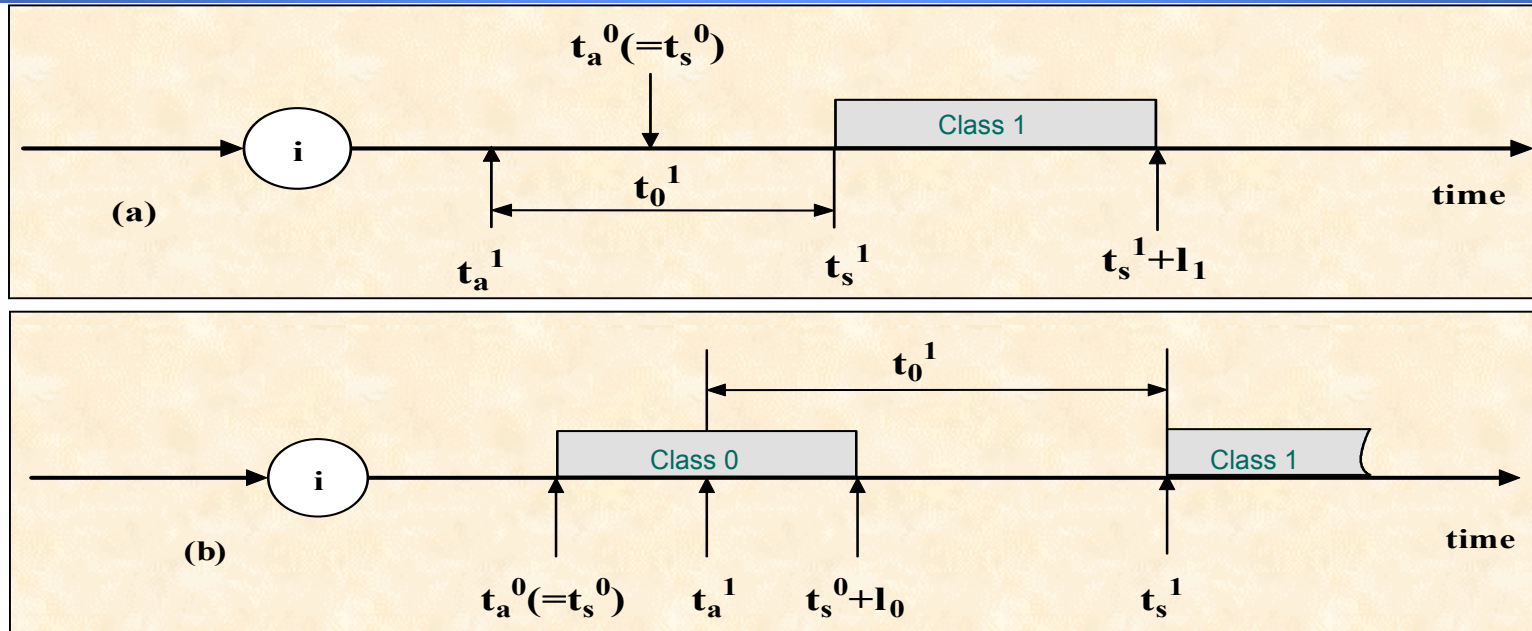
# OPTICAL BURST SWITCHING (OBS)



- Dynamic setup of a wavelength path in presence of large data flows
- Data never leave the optical domain; control on separate channels
- Control precedes data by a basic offset time

Good trade-off efficiency-feasibility  Mid-term solution

# OBS with JUST ENOUGH TIME (JET)

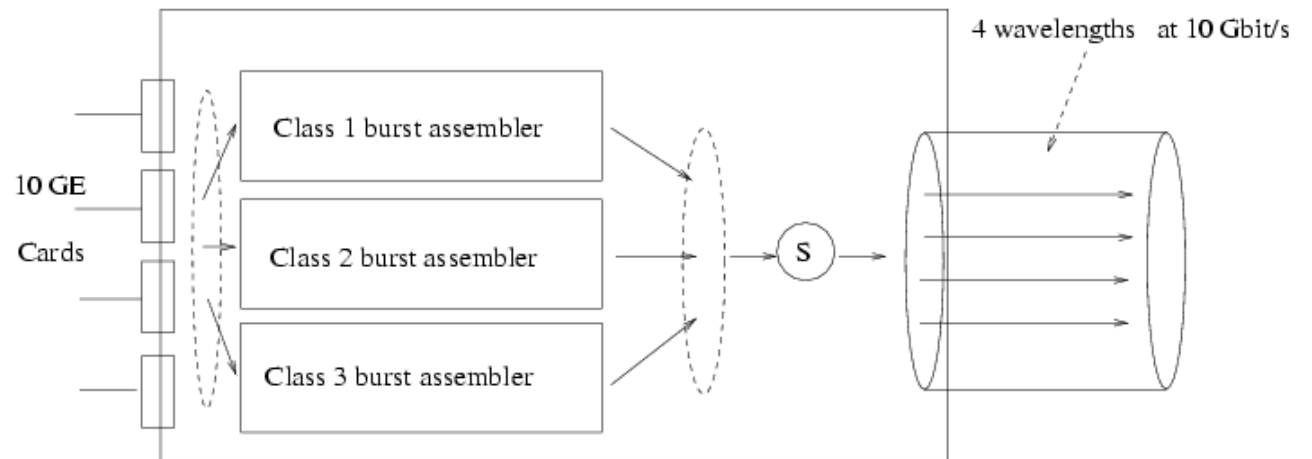


- OBS node reserves resources for the burst duration only
- Offset may include an optional extra-offset for QoS purposes
- Algorithms/protocols are required to properly manage optical resources
- IP&Optical control plane integration: MPLS paradigm
- MP $\lambda$ S maps LSPs into wavelengths
- LOBS: label carried by control packets releasing the wavelength resource



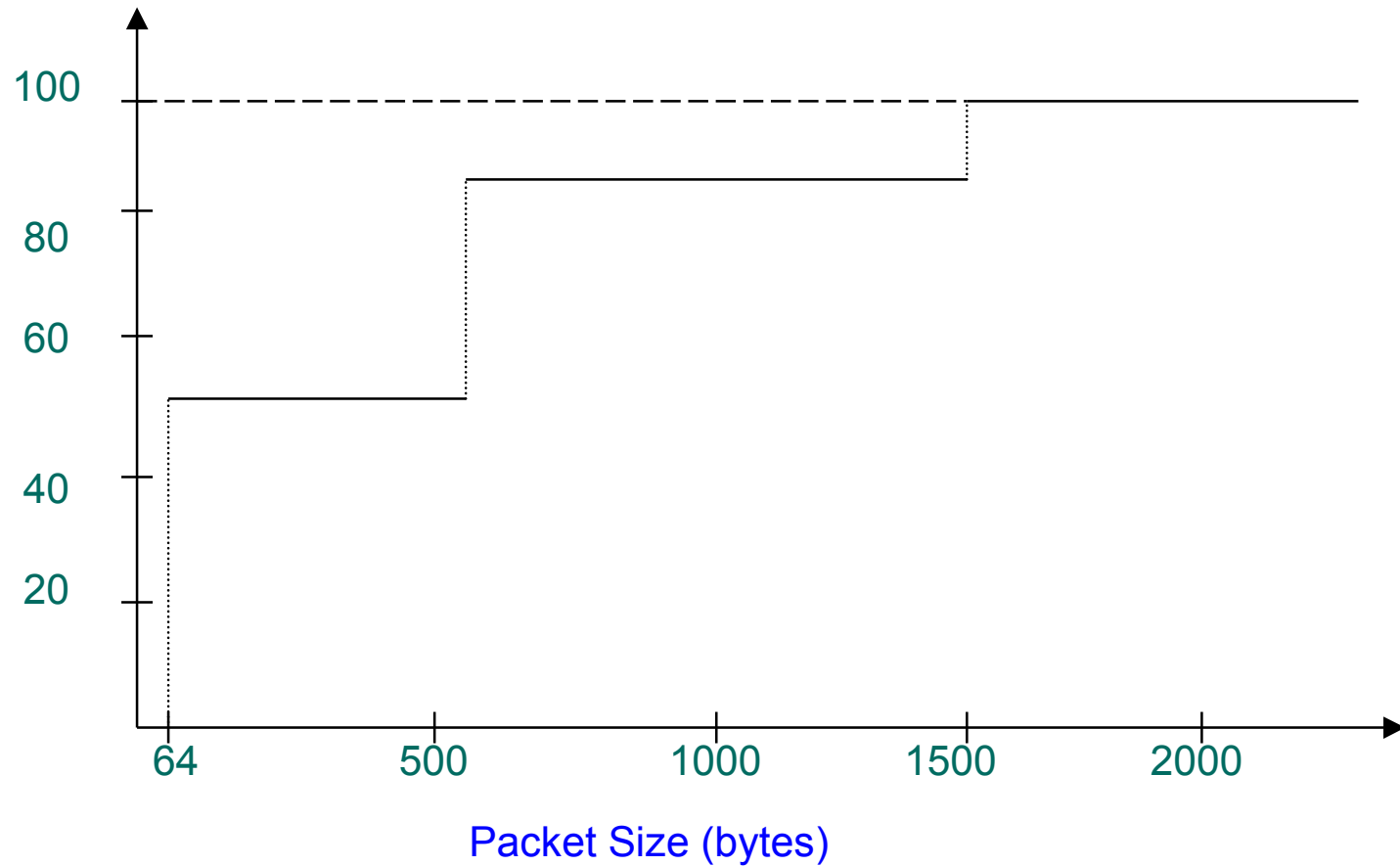
# BURST ASSEMBLER (main building block)

- Datagrams grouped according to:
  - ✓ destination
  - ✓ 3 classes of service
- Algorithm  $T_{\max} - L_{\min}$
- Time sensitive data (class 1):  
maximum delay  $T_{\max}$  tolerated
- Loss sensitive data (class 2-3)
  - ✓ efficiency
  - ✓ performance



# INTERNET TRAFFIC PATTERN

Cumulative Packet Size Distribution

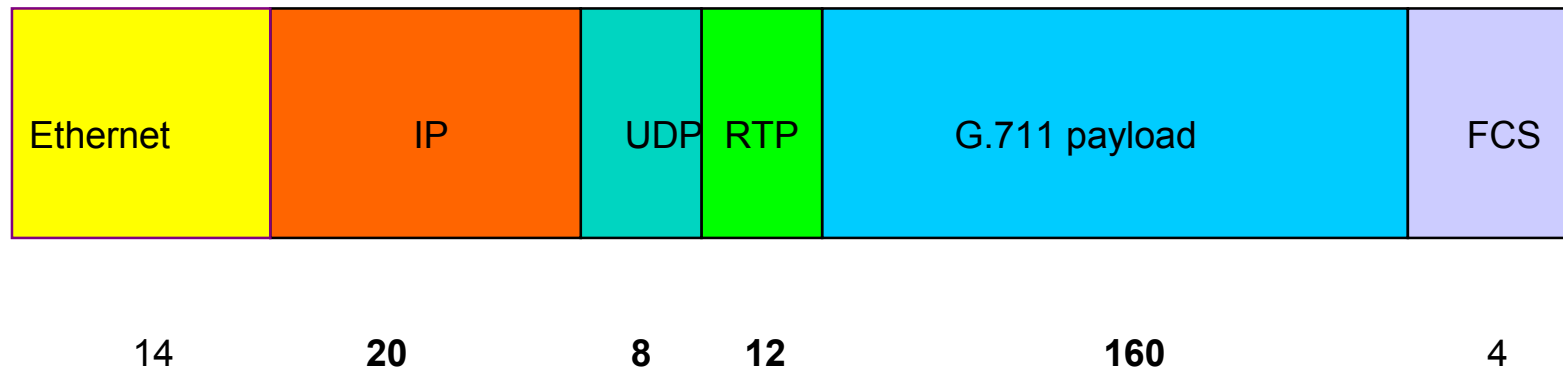


# Voice over IP (G.711)

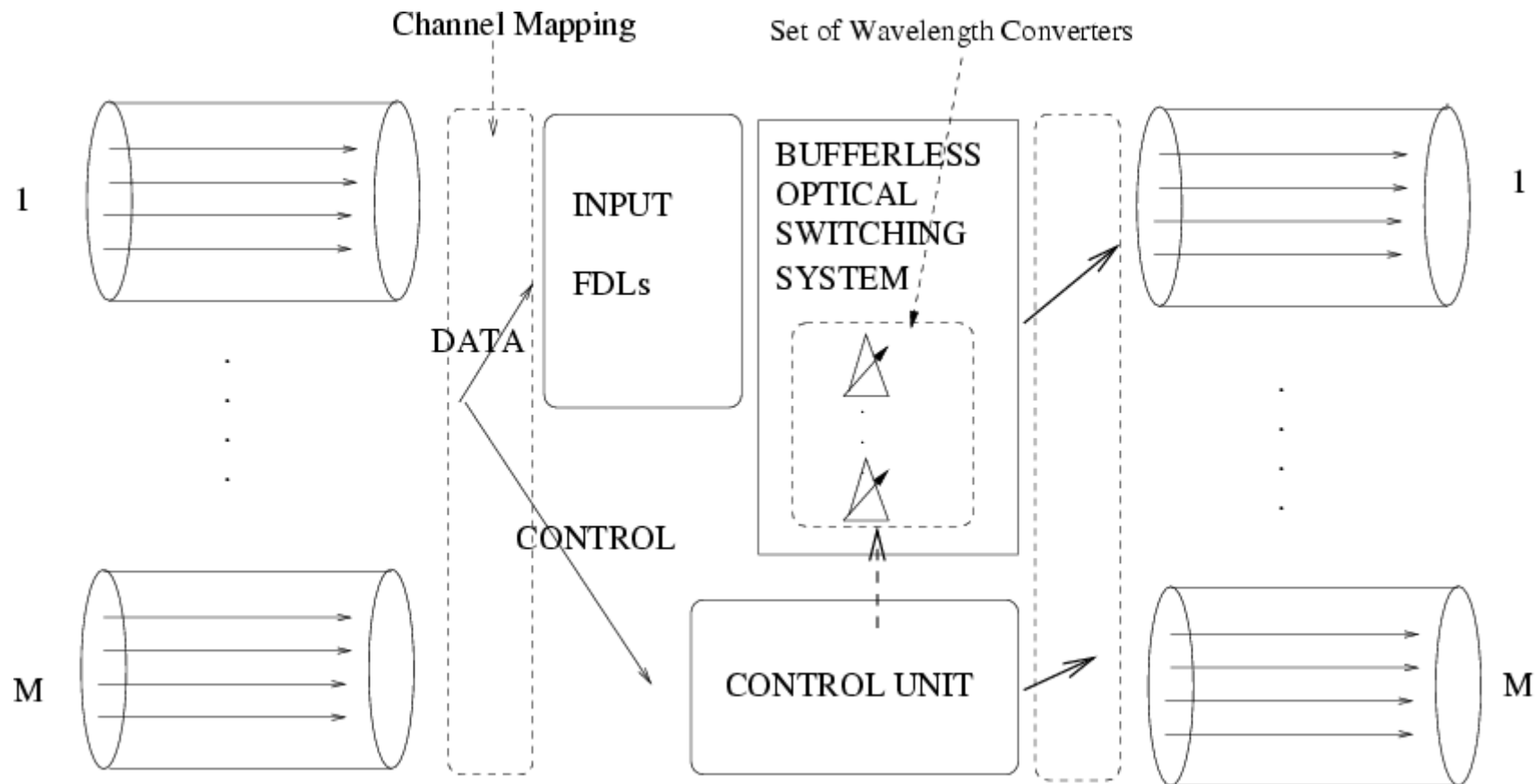
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Total frame length:

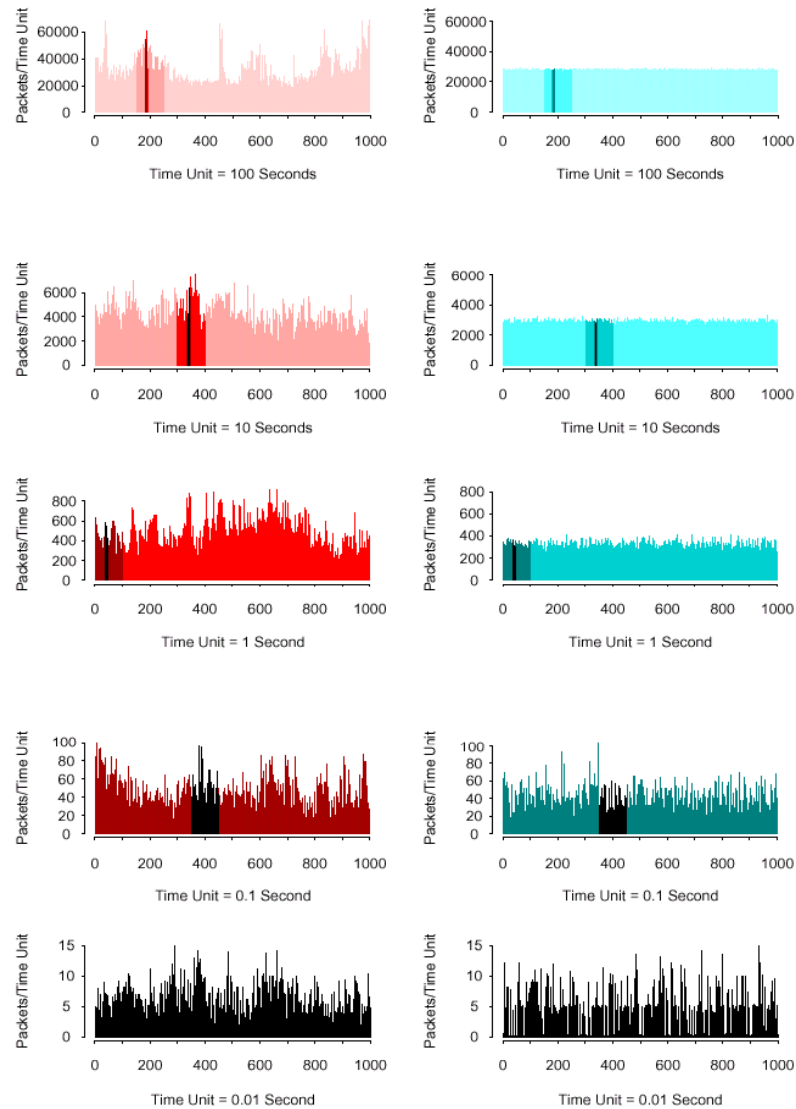
- **218 bytes using Ethernet encapsulation**
- **200 bytes at upper layer**



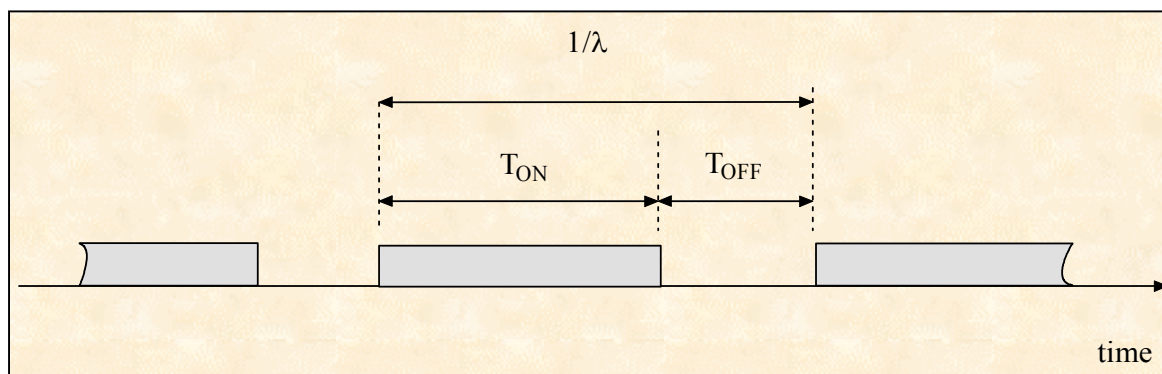
# GENERAL CORE ROUTER ARCHITECTURE



# SELF-SIMILAR NATURE OF INTERNET TRAFFIC



# TRAFFIC SOURCES



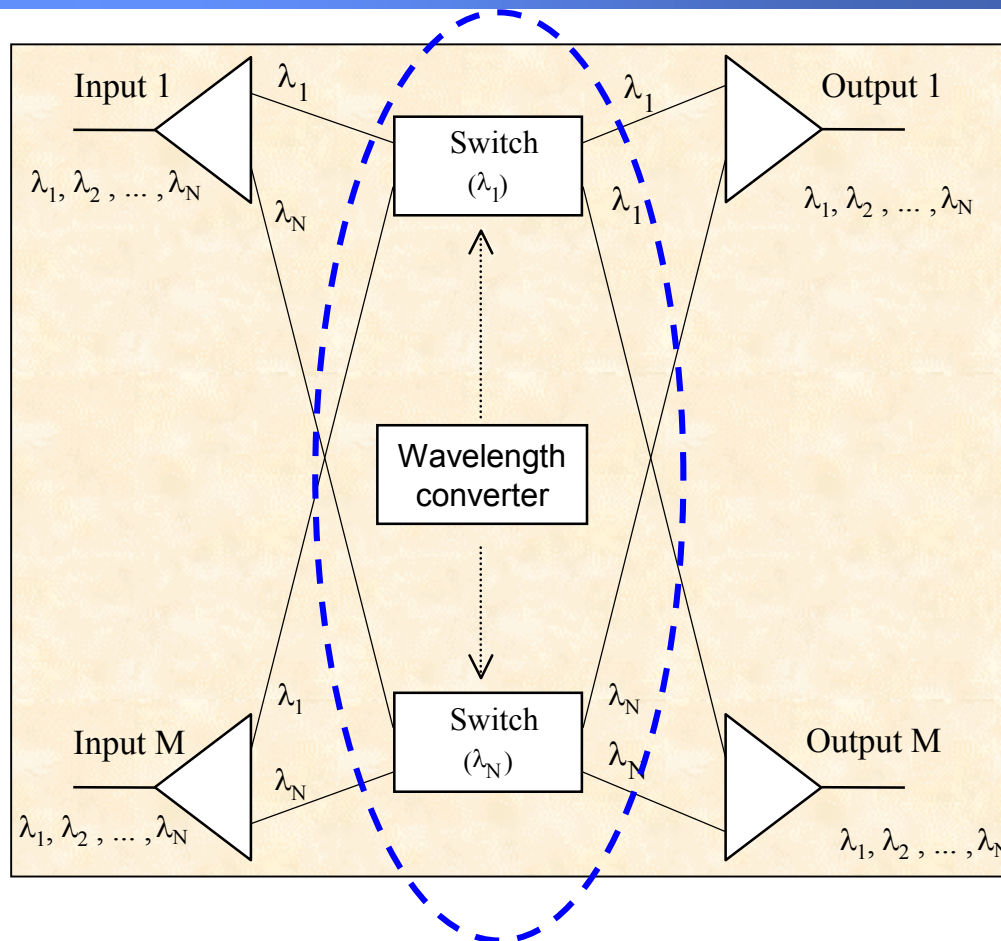
ON-OFF sources:

- exponential distribution for OFF periods
- Pareto distribution for ON periods of the 3 classes

$$F(x) = \Pr[X \leq x] = 1 - \left(\frac{k}{x}\right)^\alpha$$

# LIMITED SET OF WAVELENGTH CONVERTERS

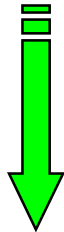
- **Class 1 bursts** (high)
  - ✓ time sensitive, VoIP, ACKs
  - ✓ extra-offset
  - ✓ use of converters: YES
- **Class 2 bursts** (medium)
  - ✓ loss sensitive, made of 576 bytes
  - ✓ no extra offset
  - ✓ use of converters: YES
- **Class 3 bursts** (low)
  - ✓ loss sensitive, made of 1500 bytes
  - ✓ no extra offset
  - ✓ use of converters: NO



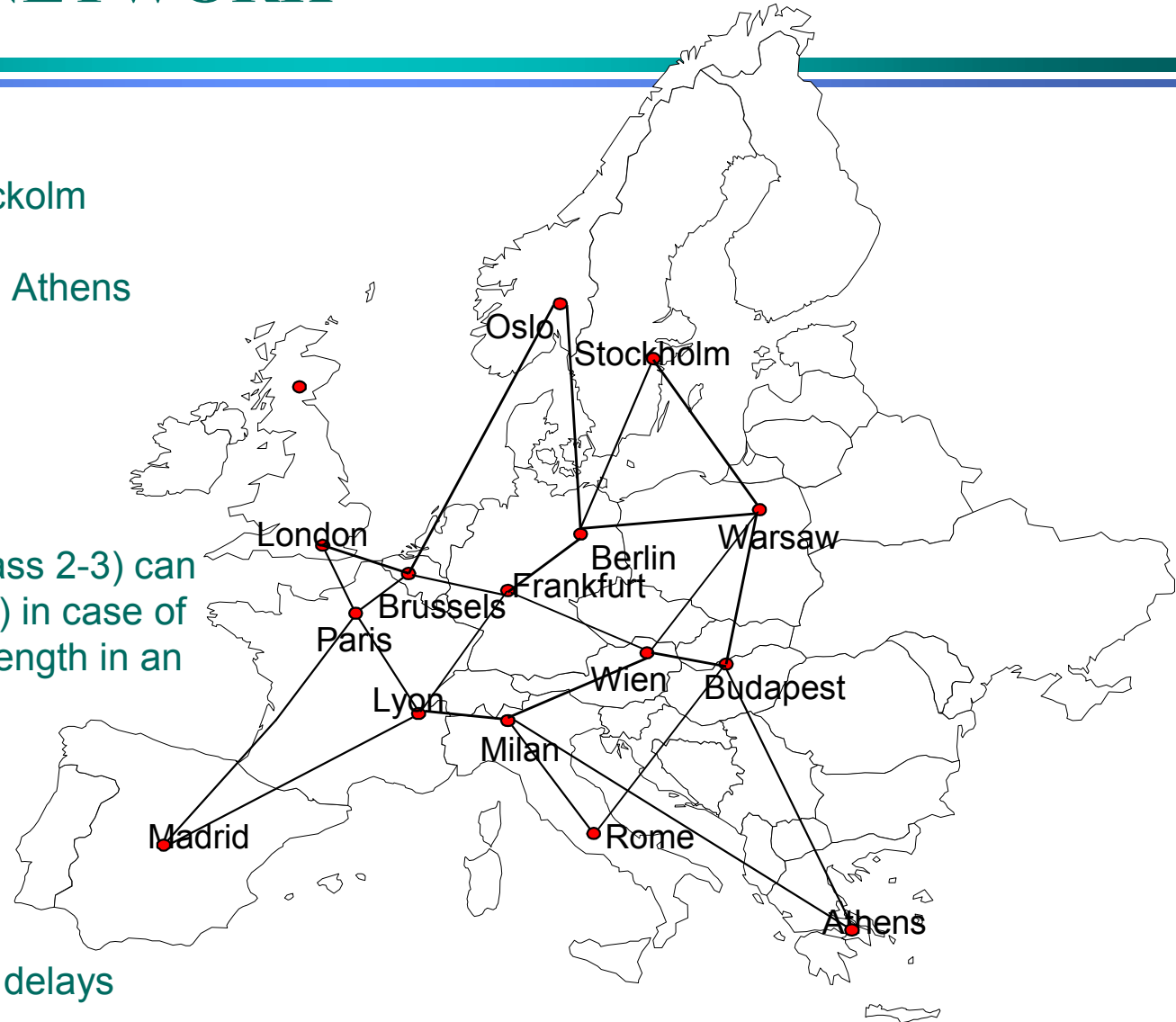
# REFERENCE NETWORK

- **Sources:** London, Oslo, Stockholm
- **Destinations:** Madrid, Rome, Athens
- **Routing:** Dijkstra modified

✓ loss sensitive data (class 2-3) can be deflected (rerouted) in case of unavailability of wavelength in an output fibre



✓ variable edge-to-edge delays





# REFERENCE SETTING EXAMINED

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- Burst Assembly function and OBS Network investigated through an *ad-hoc* event driven C++ object oriented simulator
- Edge router and Burst Assembler parameters
  - ✓  $p_1=0.6$  (0.3 for VoIP and 0.3 for small size packets),  $p_2=0.2$  (576 bytes datagrams) and  $p_3=0.2$  (1500 bytes)
  - ✓  $T_{\max} = 20$  ms
- Core router and network traffic parameters
  - ✓  $M=4$  incoming/outgoing fibers;  $N=8$  wavelengths per fiber at 10 Gbit/s;
  - ✓ ON-OFF sources with exponential OFF periods and Pareto ON periods with  $\alpha_{\text{on}}=1.2$
  - ✓ Service class differentiation through
    - extra-offset for class 1 bursts only
    - different permissions of employment of a set of 20 wavelength converters
    - different routing for classes 2 and 3 loss sensitive data (deflected)

# ASSEMBLY TIME FOR CLASS 3 BURSTS

## Loss sensitive data

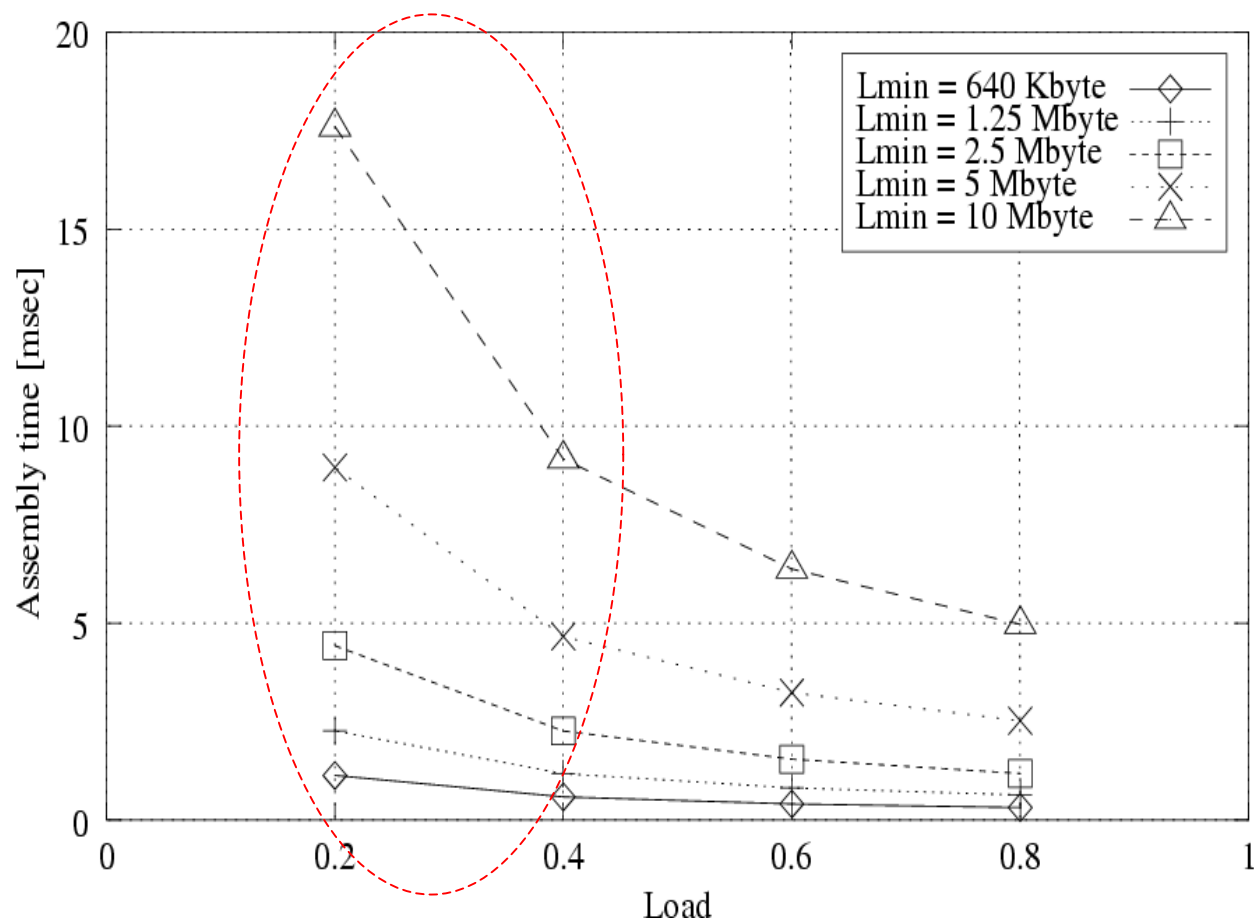
✓  $p_1 = 0.6$

✓  $p_2 = p_3 = 0.2$

✓  $T_{\max} = 20 \text{ ms}$

## Light loads (<0.4):

By properly setting  $L_{\min}$  is possible to control the assembly time and the size of bursts injected into the network



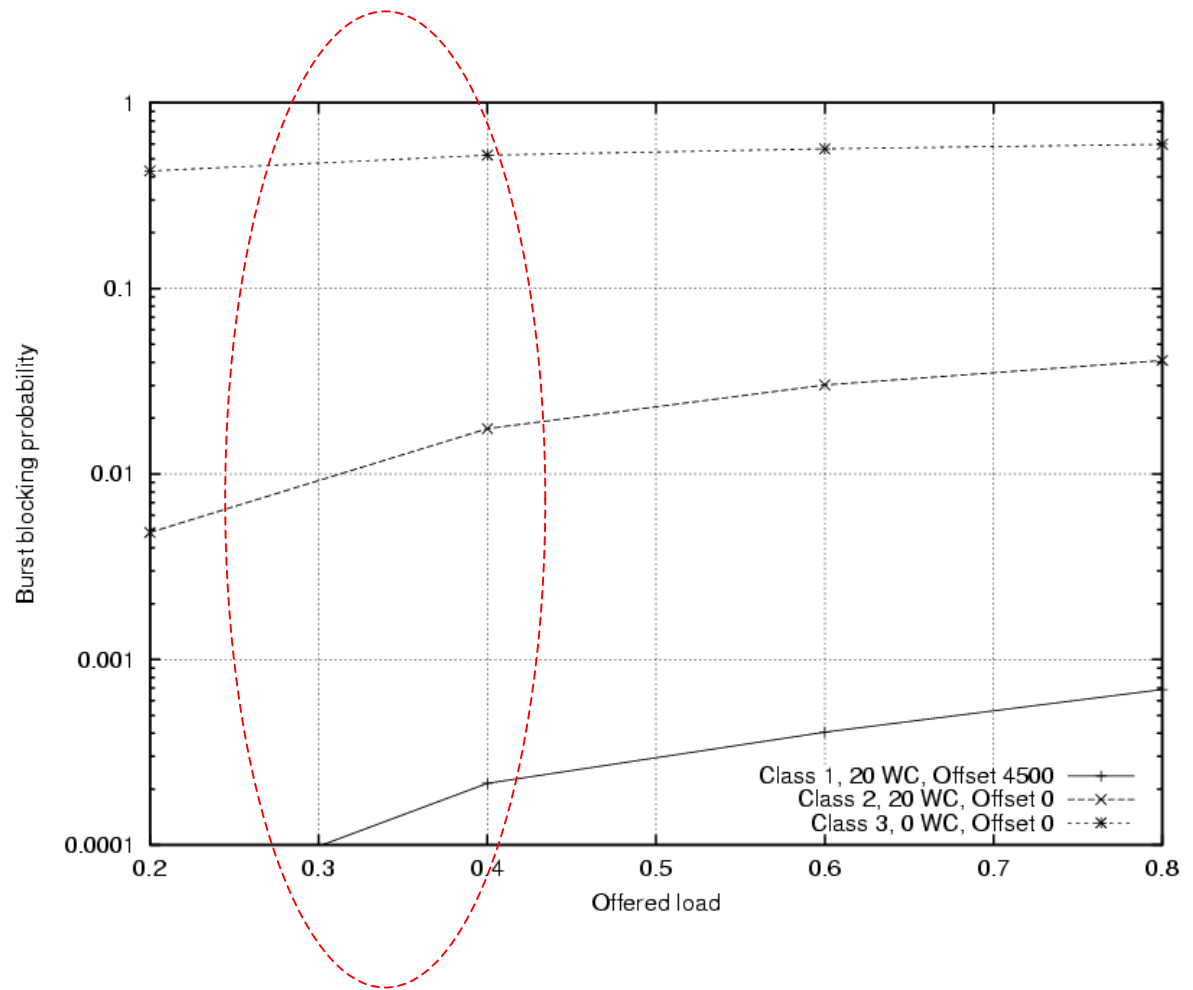
# BURST BLOCKING PROBABILITY vs. OFFERED LOAD

## Single node

- ✓ ON-OFF sources with exponential OFF and Pareto ON periods with  $\alpha_{on}=1.2$
- ✓  $p_1=0.2$ ,  $p_2=0.5$  and  $p_3=0.3$
- ✓ extra-offset class 1 bursts= $3.6\mu s$
- ✓ Set of 20 WCs used by class 1 and 2 only

## Performance:

- ✓ class 1 always  $< 10^{-3}$
- ✓ service differentiation

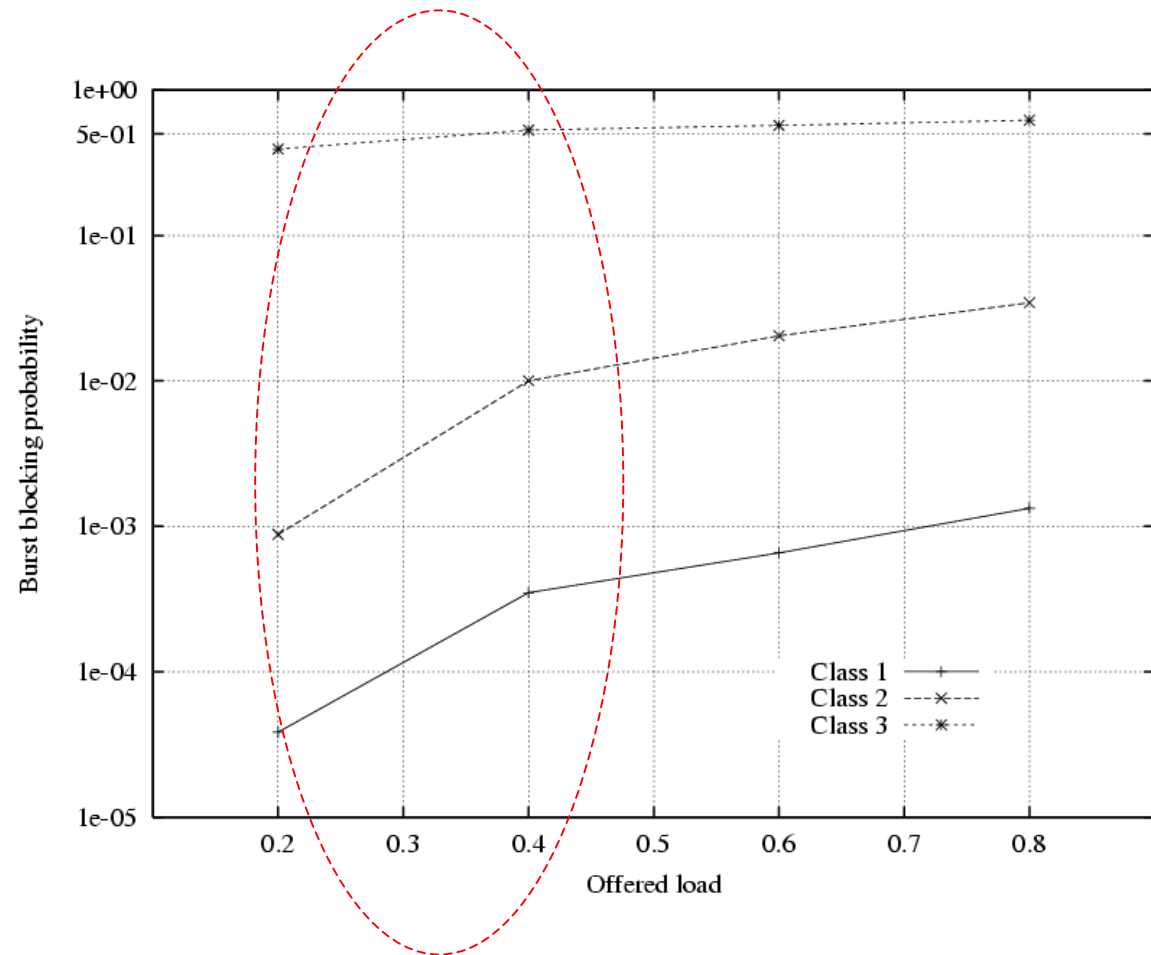


# TOTAL END-TO-END BURST BLOCKING PROBABILITY

## Pan European Network

- ✓ ON-OFF sources (London, Oslo, Stockholm) with exponential OFF and Pareto ON periods with  $\alpha_{on}=1.2$
- ✓  $p_1=0.2$ ,  $p_2=0.5$  and  $p_3=0.3$
- ✓ class 1 bursts extra-offset =  $6\mu s$
- ✓ Set of 20 WCs used by class 1 and 2 only
- ✓ classes 2 and 3 deflected and re-routed in case of blocking on outputs

## Performance for Oslo-Rome traffic



# EDGE-TO-EDGE DELAY (HOPS)

## Pan European Network

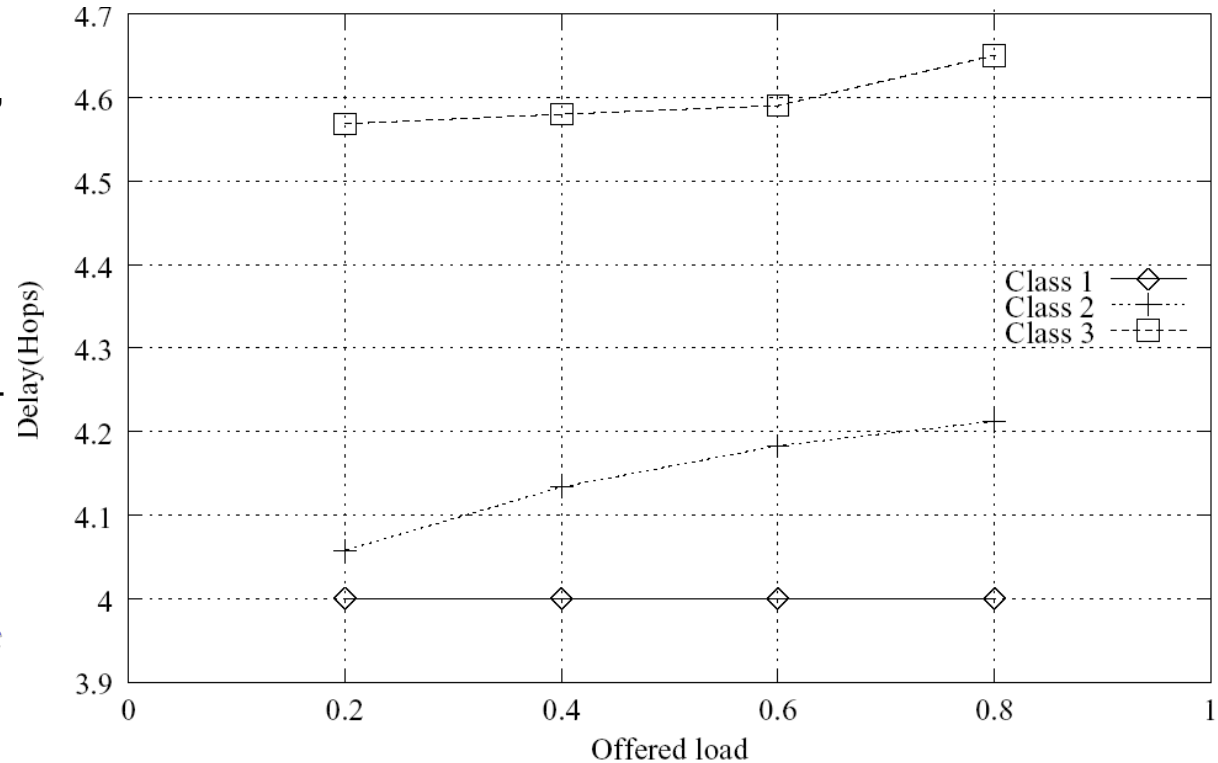
✓ ON-OFF sources (London, Oslo, Stockholm) with exponential OFF and Pareto ON periods with  $\alpha_{on}=1.2$

✓ classes 2 and 3 deflected and re-routed in case of blocking on outputs

### Performance for Oslo-Rome traffic

✓ Class 1: fixed delay

✓ Classes 2-3: variable delays



# CONCLUSIONS

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- ❖ Investigation of a OBS Network
  - ✓ JET resource reservation mechanism
- ☞ QoS differentiation through
  - ✓ Different extra-offset settings
  - ✓ Different employment of a limited set of wavelength converters
  - ✓ Different routing (deflection)
- ❖ “Realistic” traffic patterns
- ❖ Study of Access Network
  - ✓ assembly function
- ❖ Study of a Pan European Network
  - ✓ burst blocking probabilities
  - ✓ edge-to-edge delays
  
- Extreme attention must be paid in the burst assembly algorithm in order to be efficient and not to penalize loss sensitive data
- A simple approach for service differentiation (extra-offset+converters management+class based routing) seems to be effective to provide insights for traffic and network engineering



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***THANK YOU FOR YOUR ATTENTION***

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... suggestions are welcome